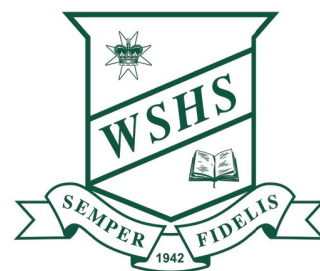


Curriculum Handbook 2026-2027

YEAR 11 & 12



WYNNUM
STATE HIGH SCHOOL

We're Wynnum, We're PROUD



Contents

Contact Details	4
Welcome to Years 11 and 12 at Wynnum SHS.....	5
Senior Education Profile.....	6
Senior Statement.....	6
Queensland Certificate of Education (QCE)	6
QCE eligibility	6
Queensland Certificate of Individual Achievement (QCIA).....	6
Senior subjects.....	7
Inclusive Education – Policy Statement.....	7
Pathways.....	8
Pathway 1 – Australian Tertiary Admissions Rank (ATAR).....	8
Pathway 2 – Non-ATAR	8
Subject Selection.....	9
Applied and Applied (Essential) syllabuses	10
General syllabuses.....	12
General (Extension) syllabuses	13
General (Senior External Examination) subjects	14
Short Course syllabuses	15
Vocational education and training (VET)	15
TAFE at School	16
Wynnum SHS Senior Subjects	17
Applied and General Subject Recommendations.....	18
VET Certificate Recommendations.....	19
English:	
Essential English	20
English.....	22
Literature	24
Health and Physical Education:	
Sport & Recreation.....	26
Physical Education.....	28
Certificate III in Fitness + Certificate II in Sport and Recreation.....	30
Certificate III in Sport, Aquatics and Recreation + Certificate II in Sport and Recreation	32
Humanities:	
Ancient History	36
Business	38
Geography.....	40
Legal Studies.....	42
Modern History	44



Social & Community Studies	46
Tourism.....	48
Certificate III in Business.....	50
Languages:	
French	52
Japanese	54
Mathematics:	
Essential Mathematics	56
General Mathematics	58
Mathematical Methods	60
Specialist Mathematics.....	62
Science:	
Aquatic Practices.....	64
Biology.....	66
Chemistry	68
Physics	70
Certificate III in Laboratory Skills (MSL30122)	72
The Arts:	
Dance	73
Film, Television & New Media.....	75
Music	77
Music Extension	79
Music in Practice	81
Visual Art	83
Visual Arts in Practice	85
Certificate III in Community Dance, Theatre and Events (CUA30220)	87
Certificate III in Screen and Media (CUA31020).....	88
Technologies:	
Design	89
Digital Solutions.....	91
Early Childhood Studies.....	93
Industrial Graphics Skills – Engineering Pathways.....	95
Certificate II in Engineering Pathways (MEM20422)	97
Certificate II in Applied Digital Technologies (ICT20120)	98
Certificate II in Furniture Making Pathways (MSF20522)	99
Certificate II in Construction Pathways (CPC20220).....	100
Certificate III in Hospitality (SIT30622)	101
Certificate III in School Based Education Support (CHC30221)	102

Contact Details

Address: Peel Street, Manly, Qld, 4179
Administration Office Phone: 3906 7333
Fax: 3906 7300
Email: admin@wynnumshs.eq.edu.au
Student Absentee Line: 3906 7366

Principal: Ms Sandra Quinn
Deputy Principal: Mrs Lisa Hawkin (Year 7 & 10 – 2025)
Deputy Principal: Mrs Danielle Goschnick (Years 8 & 11 – 2025)
Deputy Principal: Mrs Marina Williams (Years 9 & 12 – 2025)

Heads of Department (HOD):		
Student Services - Senior Schooling	Mrs Tenielle Lumsdale	tlums1@eq.edu.au
Student Services - Middle Schooling	Mr James Brewer	jbrew48@eq.edu.au
English	Ms Cate Wilson	cwils281@eq.edu.au
Mathematics	Ms Sonya Littee	slitt84@eq.edu.au
Science	Ms Natalie Quinn	njqui1@eq.edu.au
Humanities and Languages	Mrs Leisa Betts	lbett8@eq.edu.au
HPE & Sport	Mr Mark Tickner	mtick6@eq.edu.au
The Arts	Mr Timothy Cooper	tcoop213@eq.edu.au
Technologies	Mrs Roslyn Richards	rdelb1@eq.edu.au
Inclusive Education	Ms Celia Connell	cwarw15@eq.edu.au
Innovation, Technology & Interactive Teaching	Mr Adam Christie	achri209@eq.edu.au
Teaching and Learning	Ms Tamara Collins	tcoll286@eq.edu.au
Business Manager	Mr Callum McWaters	cxcmw0@eq.edu.au
Guidance Officer	Mr Rob Inglis	ring1@eq.edu.au
Guidance Officer	Ms Kirstie Beatson	klbea0@eq.edu.au
Industry Liaison Officer	Mrs Tanya Moore	tmoor111@eq.edu.au
Year 11 & 12 Coordinator	Mrs Shannon Redsell	sreds8@eq.edu.au

Welcome to Years 11 and 12 at Wynnum SHS

Dear Parents, Carers and Students

At Wynnum State High School, we live our vision: We are a PROUD, inclusive school with a culture of high expectations and a pathway for all students. Our PROUD values are:

Positive
Respectful
On Task
Unified
Determined.

Our school community provides a safe, ordered and supportive learning environment where:

- students share the responsibility for their own learning and conduct
- the relationships within the school community are cooperative, respectful and positive
- all members of the school community show courtesy to each other
- student and teacher rights are protected
- parental support is encouraged.

Our curriculum aims are to:

- offer a strong academic pathway for all students
- facilitate a deep understanding of each student's individual future pathway
- offer diverse pathways for students to gain their Queensland Certificate of Education (QCE)
- widen the range of subject choices to the Senior School to enhance student engagement.

Under the Queensland Government's Education and Training Reform for the Future (ETRF) legislation, it is compulsory for students to stay at school until they finish Year 10 or have turned 16, whichever comes first. The ETRF legislation then requires that students must participate in education and training for:

- a further two years; or
- until they have gained a Senior Statement; or
- until they have gained a Certificate III vocational qualification; or
- until they have turned 17.

Alternatively, after completing their compulsory schooling, young people can enter the workforce, if they are in paid work for at least 25 hours a week.

The Senior School curriculum at Wynnum State High School is flexible enough to allow students to undertake a course of study leading to multiple career pathways. Attaining an Australian Tertiary Admission Rank (ATAR) is only one pathway. Many students who choose to attain an ATAR also undertake nationally recognised vocational certificates, and/or complete a school-based traineeship/apprenticeship.

We believe it is essential to give students the best opportunities to make informed and thoughtful subject choices. Year 10 students have been studying career options in their weekly PROUD Pathways class and they have also received several presentations about tertiary study and career pathways.

We wish each student all the absolute best in making the most of their Senior Schooling journey and look forward to productive partnerships between staff and our school community.

Sandra Quinn
Principal

Senior Education Profile

Students in Queensland are issued with a Senior Education Profile (SEP) upon completion of senior studies. This profile may include a:

- Senior Statement
- Queensland Certificate of Education (QCE)
- Queensland Certificate of Individual Achievement (QCIA).

For more information about the SEP see www.qcaa.qld.edu.au/senior/certificates-and-qualifications/sep.

Senior Statement

The Senior Statement is a transcript of a student's learning account. It shows all QCE-contributing studies and the results achieved that may contribute to the award of a QCE. If a student has a Senior Statement, then they have satisfied the completion requirements for Year 12 in Queensland.

Queensland Certificate of Education (QCE)

Students may be eligible for a Queensland Certificate of Education (QCE) at the end of their senior schooling. Students who do not meet the QCE requirements can continue to work towards the certificate post-secondary schooling. The QCAA awards a QCE in the following July or December, once a student becomes eligible. Learning accounts are closed after nine years; however, a student may apply to the QCAA to have the account reopened and all credit continued.

QCE eligibility

To receive a QCE, students must achieve 20 credits of learning, at the set standard, in a set pattern, while meeting literacy and numeracy requirements. Contributing courses of study include QCAA-developed subjects or courses, vocational education and training (VET) qualifications and other recognised courses. Typically, students will study six subjects/courses across Years 11 and 12. Many students choose to include vocational education and training (VET) courses in their QCE pathway and some may also wish to extend their learning through university courses or other recognised study. In some cases, students may start VET or other courses in Year 10.

Students can find more information about QCE eligibility requirements, example pathways and how to plan their QCE on the myQCE website at <https://myqce.qcaa.qld.edu.au/your-qce-pathway/planning-your-pathway>

Queensland Certificate of Individual Achievement (QCIA)

The Queensland Certificate of Individual Achievement (QCIA) reports the learning achievements of eligible students who complete an individual learning program. At the end of the senior phase of learning, eligible students achieve a QCIA. These students have the option of continuing to work towards a QCE post-secondary schooling.

Senior subjects

The QCAA develops five types of senior subject syllabuses — Applied, General, General (Extension), General (Senior External Examination) and Short Course. Results in Applied and General subjects contribute to the award of a QCE and may contribute to an Australian Tertiary Admission Rank (ATAR) calculation, although no more than one result in an Applied subject can be used in the calculation of a student's ATAR.

Typically, it is expected that most students will complete these courses across Years 11 and 12. All subjects build on the P–10 Australian Curriculum.

For more information about specific subjects, schools, students and parents/carers are encouraged to access the relevant senior syllabuses at www.qcaa.qld.edu.au/senior/subjects-from-2024 and, for Senior External Examinations, www.qcaa.qld.edu.au/senior/see

Applied and Applied (Essential) syllabuses

Applied subjects are suited to students who are primarily interested in pathways beyond senior secondary schooling that lead to vocational education and training or work.

General syllabuses

General subjects are suited to students who are interested in pathways beyond senior secondary schooling that lead primarily to tertiary studies and to pathways for vocational education and training and work.

General (Extension) syllabuses

Extension subjects are extensions of the related General subjects and are studied either concurrently with, or after, Units 3 and 4 of the related General course.

Extension courses offer more challenge than the related General courses and build on the studies students have already undertaken in the subject.

Short Course syllabuses

Short Courses are developed to meet a specific curriculum need and are suited to students who are interested in pathways beyond senior secondary schooling that lead to vocational education and training and establish a basis for further education and employment.

Inclusive Education – Policy Statement

Inclusive education means that students can access and fully participate in learning, alongside their similar-aged peers, supported by reasonable adjustments and teaching strategies tailored to meet their individual needs. Inclusion is embedded in all aspects of school life, and is supported by culture, policies and everyday practices.

The department has high expectations of all students, recognising that, with the right support, all students can succeed.

Students identified with additional needs may be eligible to apply for QCAA approved AARA (Access Arrangements and Reasonable Adjustments) to provide equitable access to assessment. If you believe you are eligible, please contact Head of Inclusive Education for more information.

Pathways

Wynnum State High School students are required to consider their options and plan for a pathway.

Pathway 1 – Australian Tertiary Admissions Rank (ATAR)

This pathway is suitable for students who wish to gain entry to university through their academic performance in school-based subjects.

What is an ATAR?

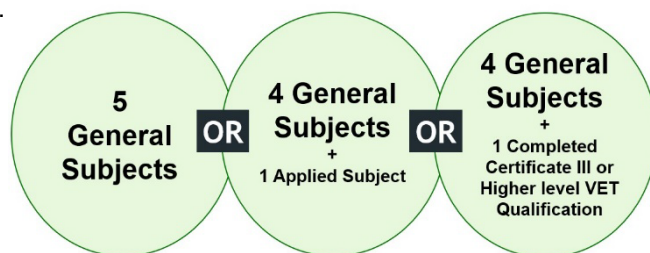
An ATAR is the primary mechanism for Queensland's school leavers to seek entry into tertiary study. It aligns Queensland with the rest of Australia and allows greater interstate student mobility.

An ATAR indicates a student's position in relation to other students. The ATAR is expressed on a 2000-point scale, from 99.95 down to 0.00, in increments of 0.05. ATARs (Australian Tertiary Admission Rank) less than 30.00 will be expressed as "30.00 and below." Queensland Tertiary Admissions Centre (QTAC) will be responsible for calculating and issuing ATARs throughout Queensland.

ATAR eligibility

The calculation of an Australian Tertiary Admission Rank (ATAR) will be based on a student's:

- best five scaled General subject results or
- best results in a combination of four General subject results plus an Applied subject result or a Certificate III or higher VET qualification.



English requirement

Eligibility for an ATAR will require satisfactory completion of a QCAA English subject.

Satisfactory completion will require students to attain a result that is equivalent to a C Level of Achievement in one of five subjects — English, Essential English, Literature, English and Literature Extension or English as an Additional Language.

While students must meet this standard to be eligible to receive an ATAR, it is not mandatory for a student's English result to be included in the calculation of their ATAR.

Pathway 2 – Non-ATAR

This pathway is generally suitable for students who wish to gain entry to TAFE or those who wish to enter the workforce as a trainee, apprentice, or employee. Applied subjects are generally less academic and VET (Vocational Education and Training) Certificate academic and more practically oriented than General subjects. VET subjects are competency based. There are no formal examinations.

It should be noted however, those applicants seeking tertiary entrance who do not qualify for an ATAR will be able to take advantage of the significant number of courses offered by Queensland institutions which do not require an ATAR for entry. Some VET certificates will allow students direct entry into tertiary study. In addition, pathways exist into diploma and advanced diploma study through TAFE and with private providers for school leavers without an ATAR.

Subject Selection

Before you start

1. Determine your pathway through Years 11 and 12
2. Understand the QCE requirements that need to be met in your subject choices
3. Check the QTAC Tertiary Pre-requisites 2026 online at www.qtac.edu.au/atar-my-path/my-path

It is very important that parents, carers and students make carefully considered subject choices.

Guidelines

- Students in the senior school study **six (6) subjects**
- The subjects you choose should include subjects which:
 - you enjoy
 - you have experienced past success with
 - may lead to your preferred career path/s
 - optimise opportunities to reach your potential
- English, Literature or Essential English are a compulsory subject and must be chosen. Please note that students who choose General subjects are **strongly advised** to choose English or Literature
- A Mathematics subject **must** be chosen
- Students choosing Specialist Mathematics **must** also choose Mathematical Methods
- Students who undertake a traineeship or a TAFE course may negotiate to study only 5 subjects. The negotiation will be dependent upon the work commitments of the traineeship.

Submitting your final choices

Final subject choices are submitted online through OneSchool as a part of the student's SET Plan. The OneSchool website is <https://oslp.eq.edu.au> and students are required to have their school ID and password to access the site.

To avoid disappointment, it is important that online subject selection is submitted on time.

Important notes

- Subjects listed in this guide are dependent upon student numbers, teacher availability, resourcing and QCAA requirements. In the event that a subject cannot run, or is oversubscribed, a student may be required to study their second preference.
- VET subjects require specifically trained teachers and equipment. If the school loses access to these resources, the school will attempt to provide students with alternative opportunities to complete the course and the related qualification. The school retains the right to cancel the course if it is unable to meet requirements.

Useful links

- Wynnum State High School website <https://wynnumshs.eq.edu.au/Pages/default.aspx>
- QCAA – Queensland Curriculum and Assessment Authority <https://www.qcaa.qld.edu.au/senior>
- Tafe Queensland – Tafe at School <https://tafeqld.edu.au/courses/ways-to-study/tafe-at-school>
- QTAC – Queensland Tertiary Admissions Centre <https://www.qtac.edu.au/>

Applied and Applied (Essential) syllabuses

Syllabuses are designed for teachers to make professional decisions to tailor curriculum and assessment design and delivery to suit their school context and the goals, aspirations and abilities of their students within the parameters of Queensland's senior phase of learning.

In this way, the syllabus is not the curriculum. The syllabus is used by teachers to develop curriculum for their school context. The term *course of study* describes the unique curriculum and assessment that students engage with in each school context. A course of study is the product of a series of decisions made by a school to select, organise and contextualise units, integrate complementary and important learning, and create assessment tasks in accordance with syllabus specifications. It is encouraged that, where possible, a course of study is designed such that teaching, learning and assessment activities are integrated and enlivened in an authentic applied setting.

Course structure

Applied and Applied (Essential) syllabuses are four-unit courses of study. The syllabuses contain QCAA-developed units as options for schools to select from to develop their course of study.

Units and assessment have been written so that they may be studied at any stage in the course. All units have comparable complexity and challenge in learning and assessment. However, greater scaffolding and support may be required for units studied earlier in the course.

Each unit has been developed with a notional time of 55 hours of teaching and learning, including assessment.

Curriculum

Applied syllabuses set out only what is essential while being flexible so teachers can make curriculum decisions to suit their students, school context, resources and expertise.

Schools have autonomy to decide:

- which four units they will deliver
- how and when the subject matter of the units will be delivered
- how, when and why learning experiences are developed, and the context in which the learning will occur
- how opportunities are provided in the course of study for explicit and integrated teaching and learning of complementary skills such as literacy, numeracy and 21st century skills
- how the subject-specific information found in this section of the syllabus is enlivened through the course of study.

Giving careful consideration to each of these decisions can lead teachers to develop units that are rich, engaging and relevant for their students.

Assessment

Applied syllabuses set out only what is essential while being flexible so teachers can make assessment decisions to suit their students, school context, resources and expertise.

Applied syllabuses contain assessment specifications and conditions for the two assessment instruments that must be implemented with each unit. These specifications and conditions ensure comparability, equity and validity in assessment.

Schools have autonomy to decide:

- specific assessment task details within the parameters mandated in the syllabus
- assessment contexts to suit available resources
- how the assessment task will be integrated with teaching and learning activities
- how authentic the task will be.

Teachers make A–E judgments on student responses for each assessment instrument using the relevant instrument-specific standards. In the final two units studied, the QCAA uses a student's results for these assessments to determine an exit result.

More information about assessment in Applied senior syllabuses is available in [Section 7.3.1](#) of the *QCE and QCIA policy and procedures handbook*.

Essential English and Essential Mathematics — Common internal assessment

For the two Applied (Essential) syllabuses, students complete a total of *four* summative internal assessments in Units 3 and 4 that count toward their overall subject result. Schools develop *three* of the summative internal assessments for each of these subjects and the other summative assessment is a common internal assessment (CIA) developed by the QCAA.

The CIA for Essential English and Essential Mathematics is based on the learning described in Unit 3 of the respective syllabus. The CIA is:

- developed by the QCAA
- common to all schools
- delivered to schools by the QCAA
- administered flexibly in Unit 3
- administered under supervised conditions
- marked by the school according to a common marking scheme developed by the QCAA.

The CIA is not privileged over the other summative internal assessment.

Summative internal assessment — instrument-specific standards

The Essential English and Essential Mathematics syllabuses provide instrument-specific standards for the three summative internal assessments in Units 3 and 4.

The instrument-specific standards describe the characteristics evident in student responses and align with the identified assessment objectives. Assessment objectives are drawn from the unit objectives and are contextualised for the requirements of the assessment instrument.

General syllabuses

Course structure

General syllabuses are developmental four-unit courses of study.

Units 1 and 2 provide foundational learning, allowing students to experience all syllabus objectives and begin engaging with the course subject matter. It is intended that Units 1 and 2 are studied as a pair. Assessment in Units 1 and 2 provides students with feedback on their progress in a course of study and contributes to the award of a QCE. Students should complete Units 1 and 2 before starting Units 3 and 4.

Units 3 and 4 consolidate student learning. Assessment in Units 3 and 4 is summative and student results contribute to the award of a QCE and to ATAR calculations.

Assessment

Units 1 and 2 assessments

Schools decide the sequence, scope and scale of assessments for Units 1 and 2. These assessments should reflect the local context. Teachers determine the assessment program, tasks and marking guides that are used to assess student performance for Units 1 and 2.

Units 1 and 2 assessment outcomes provide feedback to students on their progress in the course of study. Schools should develop at least *two* but no more than *four* assessments for Units 1 and 2. At least *one* assessment must be completed for *each* unit.

Schools report satisfactory completion of Units 1 and 2 to the QCAA, and may choose to report levels of achievement to students and parents/carers using grades, descriptive statements or other indicators.

Units 3 and 4 assessments

Students complete a total of *four* summative assessments — three internal and one external — that count towards the overall subject result in each General subject.

Schools develop *three* internal assessments for each senior subject to reflect the requirements described in Units 3 and 4 of each General syllabus.

The three summative internal assessments need to be endorsed by the QCAA before they are used in schools. Students' results in these assessments are externally confirmed by QCAA assessors. These confirmed results from internal assessment are combined with a single result from an external assessment, which is developed and marked by the QCAA. The external assessment result for a subject contributes to a determined percentage of a students' overall subject result. For most subjects this is 25%; for Mathematics and Science subjects it is 50%.

Instrument-specific marking guides

Each syllabus provides instrument-specific marking guides (ISMGs) for summative internal assessments.

The ISMGs describe the characteristics evident in student responses and align with the identified assessment objectives. Assessment objectives are drawn from the unit objectives and are contextualised for the requirements of the assessment instrument. Schools cannot change or modify an ISMG for use with summative internal assessment.

As part of quality teaching and learning, schools should discuss ISMGs with students to help them understand the requirements of an assessment task.

External Assessment

External assessment is summative and adds valuable evidence of achievement to a student's profile. External assessment is:

- common to all schools
- administered under the same conditions at the same time and on the same day
- developed and marked by the QCAA according to a commonly applied marking scheme.

The external assessment contributes a determined percentage (see specific subject guides — assessment) to the student's overall subject result and is not privileged over summative internal assessment.

General (Extension) syllabuses

Course structure

Extension subjects are extensions of the related General subjects and include external assessment. Extension subjects are studied either concurrently with, or after, Units 3 and 4 of the General course of study.

Extension syllabuses are courses of study that consist of two units (Units 3 and 4).

Subject matter, learning experiences and assessment increase in complexity across the two units as students develop greater independence as learners.

The results from Units 3 and 4 contribute to the award of a QCE and to ATAR calculations.

Note: In the case of Music Extension, this subject has three syllabuses, one for each of the specialisations — Composition, Musicology and Performance.

Assessment

Units 3 and 4 assessments

Students complete a total of *four* summative assessments — three internal and one external — that count towards the overall subject result in each General (Extension) subject.

Schools develop *three* internal assessments for each senior subject to reflect the requirements described in Units 3 and 4 of each General syllabus.

The three summative internal assessments need to be endorsed by the QCAA before they are used in schools. Students' results in these assessments are externally confirmed by QCAA assessors. These confirmed results from internal assessment are combined with a single result from an external assessment, which is developed and marked by the QCAA. The external assessment result for a subject contributes to a determined percentage of a students' overall subject result. For most subjects this is 25%; for Mathematics and Science subjects it is 50%.

General (Senior External Examination) subjects

Course structure

Senior External Examinations (SEEs) consist of individual subject examinations in a range of language and non-language subjects, conducted across Queensland in October and November each year.

The syllabuses are developmental courses of study consisting of four units. Each syllabus unit has been developed with a notional teaching, learning and assessment time of 55 hours.

A SEE syllabus sets out the aims, objectives, learning experiences and assessment requirements for each examination subject.

Students/candidates may enrol in a SEE subject:

- to gain credit towards a QCE
- to meet tertiary entrance or employment requirements
- for personal interest.

Senior External Examination subjects are for Year 12 students, candidates under 17 years who are not at school, and adults.

Eligible Year 12 students

These are students who are:

- in the **final year of senior secondary schooling** (Year 12)
- enrolled in a Queensland secondary school, and
- unable to study particular subjects at their school because the subjects are not taught or there is a timetable clash.

SEE subject offerings are:

- | | | |
|--------------|----------------|--------------|
| • Arabic | • Latin | • Russian |
| • Chinese | • Modern Greek | • Tamil |
| • Indonesian | • Polish | • Vietnamese |
| • Korean | • Punjabi | |

This information is correct at the time of publication but subject to change. Students interested in SEE subjects are to arrange a meeting with the HOD Senior Schooling.

Short Course syllabuses

Course structure

Short Courses are one-unit courses of study. A Short Course syllabus includes topics and subtopics. Results contribute to the award of a QCE. Results do not contribute to ATAR calculations.

Short Courses are available in:

- Literacy
- Numeracy.

Assessment

Short Course syllabuses use two summative school-developed assessments to determine a student's exit result. Schools develop these assessments based on the learning described in the syllabus. Short Courses do not use external assessment.

Short Course syllabuses provide instrument-specific standards for the two summative internal assessments. The instrument-specific standards describe the characteristics evident in student responses and align with the identified assessment objectives. Assessment objectives are drawn from the topic objectives and are contextualised for the requirements of the assessment instrument.

Students are unable to select a Short Course syllabus as one of their subjects. These subjects will be undertaken by students upon Deputy Principal or HOD Senior Schooling direction only.

Vocational Education and Training (VET)

Students can access VET programs through the school if it:

- is a registered training organisation (RTO)
- has a third-party arrangement with an external provider who is an RTO
- offers opportunities for students to undertake school-based apprenticeships or traineeships.

Assessment

Assessment is competency based and completed in a simulated business environment. No level of achievement is awarded.

Units of competency are clustered and assessed in this way to replicate what occurs in an industry as closely as possible.

Competency-based assessment is the process of collecting evidence and making judgments on whether the student can consistently demonstrate knowledge and skill, and the application of that knowledge and skill to the standard of performance required in a workplace.

Students must have a Unique Student Identifier (USI) number in order to be issued with a National Qualification Certificate. These can be obtained with relevant ID through the school.

All competencies achieved will be listed on the Senior Statement. A standard of achievement, such as A, B, C, D or E, will NOT appear on the Senior Statement.



TAFE at School

TAFE at School offers students in Years 10, 11 or 12 the opportunity to study a number of exciting and varied Certificate II and III level courses.

Costs vary course to course and are separate and additional to the school's Student Resource Scheme costs. Payment is made directly to TAFE.

For price information please visit the live link to TAFE:

https://issuu.com/tafebrisbane/docs/tq_tas_pricelist_tri_fold_2up_2024_v6_web-144ppi

Students need to apply online by following this link <https://tafeapply.com/> and using the appropriate school code, TAFE Brisbane TQB2601, TAFE Skills Tech Code: TQST2601. Applications open on 21 July 2025 and remain open until January 2026.

Please follow this link for information about the VETis and Career Ready funding:

<https://desbt.qld.gov.au/training/providers/funded/vetis>

Students undertaking a TAFE qualification attend TAFE one day per week.

For further details please speak with Tanya Moore, Industry Liaison Officer, in the school library or by phoning 3906 7348.

Wynnum SHS Senior Subjects

English

Applied

- Essential English

General

- English
- Literature

HPE

Applied

- Sport & Recreation

General

- Physical Education

Vocational Education

- Certificate III in Fitness
- Certificate III in Sport, Aquatics and Recreation

Humanities

Applied

- Social and Community Studies
- Tourism

General

- Ancient History
- Business
- Geography
- Legal Studies
- Modern History

Vocational Education

- Certificate III in Business

Languages

General

- French
- Japanese

Mathematics

Applied

- Essential Mathematics

General

- General Mathematics
- Mathematical Methods
- Specialist Mathematics

Sciences

Applied

- Aquatic Practices

General

- Biology
- Chemistry
- Physics

Vocational Education

- Certificate III in Laboratory Skills

The Arts

Applied

- Music in Practice
- Visual Arts in Practice

General

- Dance
- Film, Television & New Media Music
- Visual Art

General (Extension)

- Music Extension (Year 12)

Vocational Education

- Certificate III in Community Dance, Theatre and Events
- Certificate III in Screen and Media

Technologies

Applied

- Early Childhood Studies
- Industrial Graphics Skills – Engineering Pathways

General

- Design
- Digital Solutions

Vocational Education

- Certificate II in Applied Digital Technologies
- Certificate II in Construction Pathways (Year 12)
- Certificate II in Engineering Pathways (Year 12)
- Certificate II in Furniture Making Pathways (Year 11)
- Certificate III in Hospitality
- Certificate III in School Based Education Support

Applied and General Subject Recommendations

Subject	Prerequisite/Recommendation
Essential English	Nil
General English	B in Year 10 English
Literature	B in Year 10 English
Physical Education	C in Year 10 English and Year 9 or 10 SHAPE or Elective PE in Year 9 or 10
Sport and Recreation	Nil
Ancient History	B in Year 10 English and C in Year 10 History
Business	B in Year 10 English
Geography	B in Year 10 English
Legal Studies	B in Year 10 English
Modern History	B in Year 10 English and C in Year 10 History
Social and Community Studies	Nil
Tourism	Nil
French	B in Year 10 French and C in Year 10 English
Japanese	B in Year 10 Japanese and C in Year 10 English
Essential Mathematics	Nil
General Mathematics	B in Year 10 Core Maths
Mathematical Methods	B in Year 10 Extension Maths
Specialist Mathematics	B in Year 10 Extension Maths Year 10 Introduction to Specialist Maths is highly recommended
Aquatic Practices	Nil
Biology	C in Year 10 English and B in Year 10 Science (Core/Extension) and C in Year 10 Maths (Core/Extension)
Chemistry	C in Year 10 English and B in Year 10 Maths or C in Extension Maths and B in Year 10 Science (Core/Extension)
Physics	C in Year 10 English B in Year 10 Maths or C in Extension Maths and B in Year 10 Science (Core/Extension)
Dance	C in Year 10 English and C in Year 10 Dance or Dance experience/Dance Troupe member
Film, TV and New Media	C in Year 10 English and C in Year 10 Media Studies
Music	C in Year 10 English and B in Year 10 Music
Music in Practice	Previous Music experience is recommended
Visual Art	C in Year 10 English and B in Year 10 or 9 Art
Visual Art in Practice	Previous Visual Art experience is recommended
Design	C in Year 10 English C in Year 10 Design Technology is recommended
Digital Solutions	C in Year 10 English C in Year 10 Digital Technology is recommended
Early Childhood Studies	Nil
Industrial Graphics Skills – Engineering Pathways	Nil

VET Certificate Recommendations

Certificate Course	Prerequisite/Recommendation
Certificate III in Fitness	C in Year 10 HPE C in Year 10 English
Certificate III in Sport, Aquatics and Recreation	C in Year 10 HPE C in Year 10 English
Certificate III in Business	C in Year 10 English is recommended
Certificate III in Laboratory Skills	C in Year 10 English is recommended
Certificate III in Community Dance, Theatre and Events	C in Year 10 English is recommended
Certificate III in Screen and Media	C in Year 10 English is recommended
Certificate II in Applied Digital Technologies	Nil
Certificate II in Construction Pathways (Year 12)	Nil
Certificate II in Engineering Pathways	Nil
Certificate II in Furniture Making Pathways (Year 11)	Nil
Certificate III in Hospitality	Nil
Certificate III in School Based Education Support	C in Year 10 English is recommended C in Year 10 Maths is recommended

Essential English

Applied senior subject – max 4 QCE credits

The subject Essential English develops and refines students' understanding of language, literature and literacy to enable them to interact confidently and effectively with others in everyday, community and social contexts. The subject encourages students to recognise language and texts as relevant in their lives now and in the future and enables them to understand, accept or challenge the values and attitudes in these texts.

Students have opportunities to engage with language and texts through a range of teaching and learning experiences to foster:

- skills to communicate confidently and effectively in Standard Australian English in a variety of contemporary contexts and social situations, including everyday, social, community, further education and work-related contexts
- skills to choose generic structures, language, language features and technologies to best convey meaning
- skills to read for meaning and purpose, and to use, critique and appreciate a range of contemporary literary and non-literary texts
- effective use of language to produce texts for a variety of purposes and audiences
- creative and imaginative thinking to explore their own world and the worlds of others
- active and critical interaction with a range of texts, and an awareness of how language positions both them and others
- empathy for others and appreciation of different perspectives through a study of a range of texts from diverse cultures, including Australian texts by Aboriginal writers and/or Torres Strait Islander writers
- enjoyment of contemporary literary and non-literary texts, including digital texts.

Pathways

A course of study in Essential English promotes open-mindedness, imagination, critical awareness and intellectual flexibility — skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to suit particular purposes and audiences
- use appropriate roles and relationships with audiences
- construct and explain representations of identities, places, events and/or concepts
- make use of and explain opinions and/or ideas in texts, according to purpose
- explain how language features and text structures shape meaning and invite particular responses
- select and use subject matter to support perspectives
- sequence subject matter and use mode-appropriate cohesive devices to construct coherent texts
- make language choices according to register informed by purpose, audience and context
- use mode-appropriate language features to achieve particular purposes across modes.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Language that works <ul style="list-style-type: none"> • Responding to texts • Creating texts 	Texts and human experiences <ul style="list-style-type: none"> • Responding to texts • Creating texts 	Language that influences <ul style="list-style-type: none"> • Creating and shaping perspectives on community, local and global issues in texts • Responding to texts that seek to influence audiences 	Representations and popular culture texts <ul style="list-style-type: none"> • Responding to popular culture texts • Creating representations of Australian identifies, places, events and concepts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. Schools develop three summative internal assessments and the common internal assessment (CIA) is developed by the QCAA.

Summative assessments

Unit 3	Unit 4
Summative internal assessment 1 (IA1): <ul style="list-style-type: none"> • Spoken response 	Summative internal assessment 3 (IA3): <ul style="list-style-type: none"> • Multimodal response
Summative internal assessment 2 (IA2): <ul style="list-style-type: none"> • Common internal assessment (CIA) 	Summative internal assessment (IA4): <ul style="list-style-type: none"> • Written response

English

General senior subject – max 4 QCE credits

The subject English focuses on the study of both literary texts and non-literary texts, developing students as independent, innovative and creative learners and thinkers who appreciate the aesthetic use of language, analyse perspectives and evidence, and challenge ideas and interpretations through the analysis and creation of varied texts.

Students have opportunities to engage with language and texts through a range of teaching and learning experiences to foster:

- skills to communicate effectively in Standard Australian English for the purposes of responding to and creating literary and non-literary texts
- skills to make choices about generic structures, language, textual features and technologies for participating actively in literary analysis and the creation of texts in a range of modes, mediums and forms, for a variety of purposes and audiences
- enjoyment and appreciation of literary and non-literary texts, the aesthetic use of language, and style
- creative thinking and imagination, by exploring how literary and non-literary texts shape perceptions of the world and enable us to enter the worlds of others
- critical exploration of ways in which literary and non-literary texts may reflect or challenge social and cultural ways of thinking and influence audiences
- empathy for others and appreciation of different perspectives through studying a range of literary and non-literary texts from diverse cultures and periods, including Australian texts by Aboriginal writers and/or Torres Strait Islander writers.

Pathways

A course of study in English promotes open-mindedness, imagination, critical awareness and intellectual flexibility — skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to achieve particular purposes in cultural contexts and social situations
- establish and maintain roles of the writer/speaker/designer and relationships with audiences
- create and analyse perspectives and representations of concepts, identities, times and places
- make use of and analyse the ways cultural assumptions, attitudes, values and beliefs underpin texts and invite audiences to take up positions
- use aesthetic features and stylistic devices to achieve purposes and analyse their effects in texts
- select and synthesise subject matter to support perspectives
- organise and sequence subject matter to achieve particular purposes
- use cohesive devices to emphasise ideas and connect parts of texts
- make language choices for particular purposes and contexts
- use grammar and language structures for particular purposes
- use mode-appropriate features to achieve particular purposes.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Perspectives and texts <ul style="list-style-type: none"> • Texts in contexts • Language and textual analysis • Responding to and creating texts 	Texts and culture <ul style="list-style-type: none"> • Texts in contexts • Language and textual analysis • Responding to and creating texts 	Textual connections <ul style="list-style-type: none"> • Conversations about issues in texts • Conversations about concepts in texts. 	Close study of literary texts <ul style="list-style-type: none"> • Creative responses to literary texts • Critical responses to literary texts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
• Spoken persuasive response		• Examination — extended response	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
• Written response for a public audience		• Examination — extended response	

Texts studied

Units 1 and 2	Units 3 and 4
<ul style="list-style-type: none"> • <i>The Crucible</i> (play) • <i>Good Night and Good Luck</i> (film) • Various media/pop culture texts • Australian poetry • <i>The Yield</i> (novel) 	<ul style="list-style-type: none"> • <i>The Great Gatsby</i> (novel) • A selection of short stories • <i>Fox and the Big Lie</i> (Documentary) • Various media/pop culture texts • A selection of poetry • <i>Othello</i> (play)

Prerequisite

Students must have achieved at least a 'B' result in Year 10 English.

Literature

General senior subject – max 4 QCE credits

The subject Literature focuses on the study of literary texts, developing students as independent, innovative and creative learners and thinkers who appreciate the aesthetic use of language, analyse perspectives and evidence, and challenge ideas and interpretations through the analysis and creation of varied literary texts.

Students have opportunities to engage with language and texts through a range of teaching and learning experiences to foster:

- skills to communicate effectively in Standard Australian English for the purposes of responding to and creating literary texts
- skills to make choices about generic structures, language, textual features and technologies to participate actively in the dialogue and detail of literary analysis and the creation of imaginative and analytical texts in a range of modes, mediums and forms
- enjoyment and appreciation of literary texts and the aesthetic use of language, and style
- creative thinking and imagination by exploring how literary texts shape perceptions of the world and enable us to enter the worlds of others
- critical exploration of ways in which literary texts may reflect or challenge social and cultural ways of thinking and influence audiences
- empathy for others and appreciation of different perspectives through studying a range of literary texts from diverse cultures and periods, including Australian texts by Aboriginal writers and/or Torres Strait Islander writers.

Pathways

A course of study in Literature promotes open-mindedness, imagination, critical awareness and intellectual flexibility — skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to achieve particular purposes in cultural contexts and social situations
- establish and maintain roles of the writer/speaker/designer and relationships with audiences
- create and analyse perspectives and representations of concepts, identities, times and places
- make use of and analyse the ways cultural assumptions, attitudes, values and beliefs underpin texts and invite audiences to take up positions
- use aesthetic features and stylistic devices to achieve purposes and analyse their effects in texts
- select and synthesise subject matter to support perspectives
- organise and sequence subject matter to achieve particular purposes
- use cohesive devices to emphasise ideas and connect parts of texts
- make language choices for particular purposes and contexts
- use grammar and language structures for particular purposes
- use mode-appropriate features to achieve particular purposes.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Introduction to literary studies <ul style="list-style-type: none"> Ways literary texts are received and responded to How textual choices affect readers Creating analytical and imaginative texts 	Intertextuality <ul style="list-style-type: none"> Ways literary texts connect with each other — genre, concepts and contexts Ways literary texts connect with each other — style and structure Creating analytical and imaginative texts 	Literature and identity <ul style="list-style-type: none"> Relationship between language, culture and identity in literary texts Power of language to represent ideas, events and people Creating analytical and imaginative texts 	Independent explorations <ul style="list-style-type: none"> Dynamic nature of literary interpretation Close examination of style, structure and subject matter Creating analytical and imaginative texts

Texts studied

Units 1 and 2	Units 3 and 4
<ul style="list-style-type: none"> <i>The Picture of Dorian Gray</i> (novel) Various works of Edgar Allen Poe <i>Frankenstein</i> by Mary Shelley A selection of Frankenstein stories through film and prose. <i>The Penelopiad</i> (novel) – Margaret Atwood A wide selection of poetry 	<ul style="list-style-type: none"> <i>The Complete Maus</i> – Art Spiegelman (graphic novel) <i>The Tempest</i> by William Shakespeare A wide selection of poetry One further text to be confirmed for the External Assessment from the Prescribed Text List

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
<ul style="list-style-type: none"> Examination — extended response 		<ul style="list-style-type: none"> Imaginative response 	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Imaginative response 		<ul style="list-style-type: none"> Examination — extended response 	

Prerequisite

Students must have achieved at least a 'B' result in Year 10 English.

Sport & Recreation

Applied senior subject – max 4 QCE credits

Sport and recreation activities are a part of the fabric of Australian life and are an intrinsic part of Australian culture. These activities can encompass social and competitive sport, aquatic and community recreation, fitness and outdoor recreation. For many people, sport and recreation activities form a substantial component of their leisure time. Participation in sport and recreation can make positive contributions to a person's wellbeing.

Sport and recreation activities also represent growth industries in Australia, providing many employment opportunities, many of which will be directly or indirectly associated with hosting Commonwealth, Olympic and Paralympic Games. The skills developed in Sport & Recreation may be oriented toward work, personal fitness or general health and wellbeing. Students will be involved in learning experiences that allow them to develop their interpersonal abilities and encourage them to appreciate and value active involvement in sport and recreational activities, contributing to ongoing personal and community development throughout their lives.

Sport is defined as activities requiring physical exertion, personal challenge and skills as the primary focus, along with elements of competition. Within these activities, rules and patterns of behaviour governing the activity exist formally through organisations. Recreation activities are defined as active pastimes engaged in for the purpose of relaxation, health and wellbeing and/or enjoyment and are recognised as having socially worthwhile qualities. Active recreation requires physical exertion and human activity. Physical activities that meet these classifications can include active play and minor games, challenge and adventure activities, games and sports, lifelong physical activities, and rhythmic and expressive movement activities.

Active participation in sport and recreation activities is central to the learning in Sport & Recreation. Sport & Recreation enables students to engage in sport and recreation activities to experience and learn about the role of sport and recreation in their lives, the lives of others and the community.

Engagement in these activities provides a unique and powerful opportunity for students to experience the challenge and fun of physical activity while developing vocational, life and physical skills.

Each unit requires that students engage in sport and/or recreation activities. They investigate, plan, perform and evaluate procedures and strategies and communicate appropriately to particular audiences for particular purposes.

Pathways

A course of study in Sport & Recreation can establish a basis for further education and employment in the fields of fitness, outdoor recreation and education, sports administration, community health and recreation and sport performance.

Objectives

By the conclusion of the course of study, students should:

- investigate activities and strategies to enhance outcomes
- plan activities and strategies to enhance outcomes
- perform activities and strategies to enhance outcomes
- evaluate activities and strategies to enhance outcomes.

Structure

Unit 1 – Emerging trends	Unit 2 – Event management
<p>Students:</p> <ul style="list-style-type: none"> investigate the key drivers of emerging trends analyse contextual factors, including resources, barriers and enablers, that affect outcomes plan and implement strategies to enhance participation outcomes for a target group evaluate the effectiveness of their strategies justify recommendations to enhance outcomes for themselves or a specific target group 	<p>Students:</p> <ul style="list-style-type: none"> investigate a range of event management activities and strategies analyse contextual factors, including resources, barriers and enablers, that affect outcomes plan events and implement strategies to enhance participation outcomes for target groups evaluate the effectiveness of their strategies justify recommendations to enhance outcomes for themselves and a specific target group
Unit 3 – Aquatic recreation	Unit 4 – Coaching and officiating
<p>Students:</p> <ul style="list-style-type: none"> investigate aquatic recreation activities analyse contextual factors, including resources, barriers and enablers, that affect outcomes plan and implement strategies to enhance participation outcomes for themselves or a specific target group evaluate the effectiveness of their strategies justify recommendations to enhance outcomes 	<p>Students:</p> <ul style="list-style-type: none"> investigate best practice in coaching and officiating analyse contextual factors, including resources, barriers and enablers, that affect outcomes plan and implement strategies to enhance outcomes for themselves or a specific target group evaluate the effectiveness of their strategies justify recommendations to enhance outcomes for themselves or a specific target group

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Sport & Recreation are:

Technique	Description	Response requirements
Performance	Students investigate, plan, perform and evaluate activities and strategies to enhance outcomes in the unit context.	<p>Performance Performance: up to 4 minutes</p> <p>Planning and evaluation One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media Spoken: up to 3 minutes, or signed equivalent Written: up to 500 words
Project	Students investigate, plan, perform and evaluate activities and strategies to enhance outcomes in the unit context.	<p>Investigation and session plan One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media Spoken: up to 3 minutes, or signed equivalent Written: up to 500 words <p>Performance Performance: up to 4 minutes</p> <p>Evaluation One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media Spoken: up to 3 minutes, or signed equivalent Written: up to 500 words

Physical Education

General senior subject – max 4 QCE credits

The Physical Education syllabus is developmental and becomes increasingly complex across the four units. In Unit 1, students develop an understanding of the fundamental concepts and principles underpinning their learning of movement sequences and how they can enhance movement from a biomechanical perspective. In Unit 2, students broaden their perspective by determining the psychological factors, barriers and enablers that influence their performance and engagement in physical activity. In Unit 3, students enhance their understanding of factors that develop tactical awareness and influence ethical behaviour of their own and others' performance in physical activity. In Unit 4, students explore energy, fitness and training concepts and principles to optimise personal performance.

Students learn experientially through three stages of an inquiry approach to ascertain relationships between the scientific bases and the physical activity contexts. Students recognise and explain concepts and principles about and through movement, and demonstrate and apply body and movement concepts to movement sequences and movement strategies. Through their purposeful and authentic experiences in physical activities, students gather, analyse and synthesise data to devise strategies to optimise engagement and performance. They evaluate and justify strategies about and in movement by drawing on informed, reflective decision-making.

Physically educated learners develop the 21st century skills of critical thinking, creative thinking, communication, personal and social skills, collaboration and teamwork, and information and communication technologies skills through rich and diverse learning experiences about, through and in physical activity. Physical Education fosters an appreciation of the values and knowledge within and across disciplines, and builds on students' capacities to be self-directed, work towards specific goals, develop positive behaviours and establish lifelong active engagement in a wide range of pathways beyond school.

Pathways

A course of study in Physical Education can establish a basis for further education and employment in the fields of exercise science, biomechanics, the allied health professions, psychology, teaching, sport journalism, sport marketing and management, sport promotion, sport development and coaching.

Objectives

By the conclusion of the course of study, students will:

- recognise and explain concepts and principles about movement
- demonstrate specialised movement sequences and movement strategies
- apply concepts to specialised movement sequences and movement strategies
- analyse and synthesise data to devise strategies about movement
- evaluate strategies about and in movement
- justify strategies about and in movement
- make decisions about and use language, conventions and mode-appropriate features for particular purposes and contexts.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Motor learning, functional anatomy and biomechanics in physical activity <ul style="list-style-type: none"> Equity — barriers and enablers Motor learning in physical activity 	Sport psychology and equity in physical activity <ul style="list-style-type: none"> Sport psychology in physical activity Equity — barriers and enablers 	Tactical awareness and ethics in physical activity <ul style="list-style-type: none"> Tactical awareness in physical activity Ethics and integrity in physical activity 	Energy, fitness and training in physical activity <ul style="list-style-type: none"> Energy, fitness and training integrated in physical activity

Assessment

In Units 1 and 2 students complete *three* assessments. The results from each of the assessments are

Unit 1		Unit 2	
Summative internal assessment 1: Equity	25%	Summative internal assessment 3 (IA3): Sports Psychology	25%
<ul style="list-style-type: none"> Investigation — report 			
Summative internal assessment 2: Motor Learning	25%	<ul style="list-style-type: none"> Project — folio 	
<ul style="list-style-type: none"> Project — folio 			

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): Tactical Awareness	25%	Summative internal assessment 3 (IA3): Energy, Training and Fitness	25%
<ul style="list-style-type: none"> Project — folio 			
Summative internal assessment 2 (IA2): Ethics and Integrity	25%	Summative external assessment (EA): Energy, Training and Fitness	25%
<ul style="list-style-type: none"> Investigation — report 		<ul style="list-style-type: none"> Examination — combination response 	

Prerequisite

Students must achieve 'C' or above in Year 10 English and either studied Elective PE in Year 9 or 10 or been a member of the Year 9 or 10 SHAPE Program.

Certificate III in Fitness + Certificate II in Sport and Recreation

Vocational Education subject – up to 8 QCE credits

Binnacle Training 2026 Course Snapshot

2026 EDITION

SIS30321 CERTIFICATE III IN FITNESS + SIS20122 CERTIFICATE II IN SPORT AND RECREATION

Binnacle Training (RTO Code 31319)

HOW DOES IT WORK

This qualification provides a pathway to work as a fitness instructor in settings such as fitness facilities, gyms, and leisure and community centres.

Students gain the entry-level skills required of a Fitness Professional (Group Exercise Instructor or Gym Fitness Instructor).

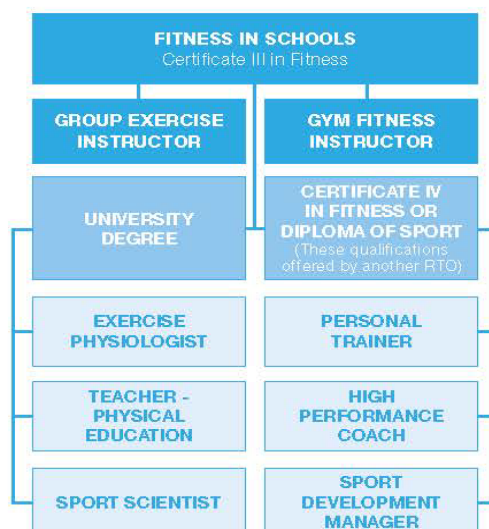
Students facilitate programs within their school community including:

- › Community fitness programs
- › Strength and conditioning for athletes and teams
- › 1-on-1 and group fitness sessions with male adults, female adults and older adult clients

WHAT DO STUDENTS ACHIEVE?

- › SIS30321 Certificate III in Fitness (max. 8 QCE Credits)
- › Entry qualification: SIS20122 Certificate II in Sport and Recreation
- › The nationally recognised First Aid competency - HLTAID011 Provide First Aid
- › Community Coaching - Essential Skills Course (non-accredited), issued by [Australian Sports Commission](#)
- › Successful completion of the Certificate III in Fitness may contribute towards a student's Australian Tertiary Admission Rank (ATAR)
- › A range of career pathway options including pathway into SIS40221 Certificate IV in Fitness; or SIS50321 Diploma of Sport - These qualifications offered by another RTO.

CAREER PATHWAYS



SKILLS ACQUIRED

- › Client screening and health assessment
- › Planning and instructing fitness programs
- › Deliver 1-on-1 and group fitness programs
- › Exercise science and nutrition
- › Anatomy and physiology

FLEXIBLE PROGRAMS

PRACTICAL-BASED LEARNING

RESOURCES PROVIDED



Binnacle
Training
RTO CODE 31319



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Binnacle Training 2026 Course Snapshot

SIS30321 CERTIFICATE III IN FITNESS + SIS20122 CERTIFICATE II IN SPORT AND RECREATION

(or as Standalone Qualification:
SIS30321 Certificate III in Fitness)

Registered Training Organisation:
Binnacle Training (RTO 31319)

Delivery Format:
2-Year Format

Timetable Requirements:
1-Timetabled Line

Units of Competency:
Standalone Qualification - 15 Units
Dual Qualification - Additional 4 Units*

Suitable Year Level(s):
Year 11 and 12

Study Mode:
Combination of classroom and project-based learning, online learning (self-study) and practical work-related experience

Cost (Fee-For-Service):
\$495.00 per person (Cert II entry qualification = \$395.00 + Cert III Gap Fee = \$100.00)
(+ First Aid \$75.00)

QCE Outcome:
Maximum 8 QCE Credits

A Language, Literacy and Numeracy (LLN) Screening process is undertaken at the time of initial enrolment (or earlier) to ensure students have the capacity to effectively engage with the content and to identify support measures as required.

TERM 1	TOPICS
	<ul style="list-style-type: none"> Introduction to the Sport, Fitness and Recreation (SFR) Industry Introduction to Coaching Programs, Laws and Legislation
	PROGRAMS
	<ul style="list-style-type: none"> Assist with Delivering Coaching Sessions (Supervisor Delivery) Plan and Deliver Coaching Sessions (Student Delivery)
TERM 2	TOPICS
	<ul style="list-style-type: none"> Introduction to Community Programs Introduction to Conditioning Programs
	PROGRAMS
	<ul style="list-style-type: none"> Community SFR Program (Student Delivery) Participate in Conditioning Sessions (Supervisor Delivery)
TERM 3	TOPICS
	<ul style="list-style-type: none"> Working in the SFR Industry - WHS and Provide Quality Service Introduction to Anatomy and Physiology - The Cardiovascular System
	PROGRAMS
	<ul style="list-style-type: none"> Plan and Deliver Group Conditioning Sessions Plan and Deliver a One-on-one Cardio Program
TERM 4	TOPICS
	<ul style="list-style-type: none"> Introduction to Anatomy and Physiology - The Musculoskeletal System First Aid Course: HLTAID011 Provide First Aid
	PROGRAMS
	<ul style="list-style-type: none"> Recreational Group Exercise Program
QUALIFICATION SCHEDULED FOR FINALISATION	
SIS20122 CERTIFICATE II IN SPORT AND RECREATION	
TERM 5	TOPICS
	<ul style="list-style-type: none"> Anatomy and Physiology - Body Systems and Exercise Health and Nutrition Consultations
	PROGRAMS
	<ul style="list-style-type: none"> One-on-One Gym Program (Adolescent Client) Plan and Conduct Sessions (Scenario Clients)
TERM 6	TOPICS
	<ul style="list-style-type: none"> Screening and Health Assessments Specific Population Clients (Including Older Adults)
	PROGRAMS
	<ul style="list-style-type: none"> Fitness Orientation Program: Client Orientation Group Training Program: Plan and Conduct a Group Session
TERM 7	TOPICS
	<ul style="list-style-type: none"> N/A (Practical Term)
	PROGRAMS
	<ul style="list-style-type: none"> Group Exercise and Gym-based One-on-One and Group Sessions: Female and Male Adults aged 18+; and Older adults aged 55+

UNITS OF COMPETENCY			
HLTWHS001	Participate in workplace health and safety	BSBPEF301	Organise personal work priorities
SISXIND011	Maintain sport, fitness and recreation industry knowledge	BSBOPS304	Deliver and monitor a service to customers
BSBSUS211	Participate in sustainable work practices	SISFFIT035	Plan group exercise sessions
BSBPEF202	Plan and apply time management*	SISFFIT036	Instruct group exercise sessions
SISPAR009	Participate in conditioning for sport*	SISFFIT032	Complete pre-exercise screening and service orientation
SISXCCS004	Provide quality service	SISFFIT033	Complete client fitness assessments
SISXEMR003	Respond to emergency situations	SISFFIT052	Provide healthy eating information
HLTAID011	Provide First Aid	SISFFIT040	Develop and instruct gym-based exercise programs for individual clients
SISOFLD001	Assist in conducting recreation sessions*	SISFFIT047	Use anatomy and physiology knowledge to support safe and effective exercise
SISXFAC006	Maintain activity equipment*	* For students not enrolled in entry qualification SIS20122 Certificate II in Sport and Recreation - these will be issued as a separate Statement of Attainment (Subject Only Training)	

Please note this 2026 Course Schedule is current at the time of publishing and should be used as a guide only. This document is to be read in conjunction with Binnacle Training's Program Disclosure Statement (PDS). Please note that some training and assessment services are delivered by the School (as Third Party) and the PDS sets out the services and training products Binnacle Training as RTO provides and those services carried out by the School as Third Party (i.e. the facilitation of training and assessment services). To access Binnacle's PDS, please visit: www.binnacletraining.com.au/rto

Prerequisites

'C' in Year 10 HPE and English

DUPLICATION OF LEARNING

If a student studies both Certificate III in Fitness/Certificate II in Sport and Recreation and Certificate II and III in Sport, Aquatics and Recreation they will receive QCE credits for one of these certificate subjects only.

Certificate III in Sport, Aquatics and Recreation + Certificate II in Sport and Recreation

Vocational Education subject – up to 8 QCE credits

Binnacle Training 2026 Course Snapshot

2026 EDITION

SIS30122 CERTIFICATE III IN SPORT, AQUATICS AND RECREATION + SIS20122 CERTIFICATE II IN SPORT AND RECREATION

Binnacle Training (RTO Code 31319)

HOW DOES IT WORK

This qualification reflects the role of individuals with well-developed skills and knowledge to deliver recreational services.

Students assist with facilitation of sport and recreation programs within their school community including:

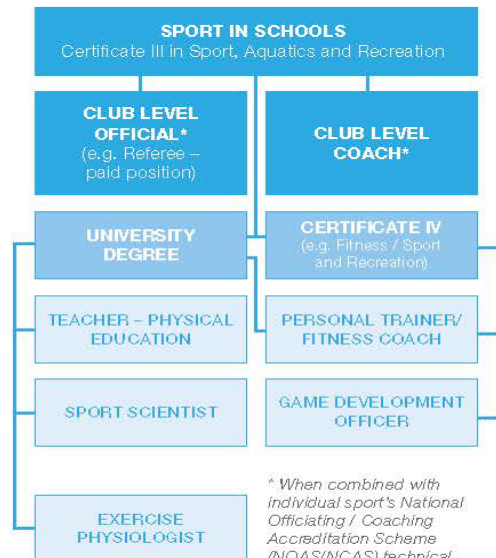
- › Officiating games
- › Conducting coaching sessions
- › Community sport, fitness and recreation programs

Available with a 'General' or 'Sport Specialty' Coaching and Officiating outcome – AFL, NRL, Netball, Rugby Union or Choose Your Own Sport!

WHAT DO STUDENTS ACHIEVE?

- › SIS30122 Certificate III in Sport, Aquatics and Recreation (max. 6 QCE Credits). Completing the 'Term 7 Part 2 Add-On' as well can result in a maximum 8 QCE Credits
- › Entry qualification: SIS20122 Certificate II in Sport and Recreation (only in Dual Qualification)
- › The nationally recognised First Aid competency – HLTAID011 Provide First Aid
- › Community Coaching – Essential Skills Course (non-accredited), issued by [Australian Sports Commission](#)
- › A range of career pathway options including Club Level Official and/or Coach
- › Successful completion of the Certificate III in Sport, Aquatics and Recreation may contribute towards a student's Australian Tertiary Admission Rank (ATAR)

CAREER PATHWAYS



SKILLS ACQUIRED

- › Officiating games or competitions
- › Coaching beginner participants to develop fundamental skills
- › Effective communication skills
- › Use digital technologies in sports environments

FLEXIBLE PROGRAMS

PRACTICAL-BASED LEARNING

RESOURCES PROVIDED



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Binnacle Training 2026 Course Snapshot

SIS30122 CERTIFICATE III IN SPORT, AQUATICS AND RECREATION + SIS20122 CERTIFICATE II IN SPORT AND RECREATION

(or as Standalone Qualification:
SIS30122 Certificate III in Sport,
Aquatics and Recreation)

Registered Training Organisation:
Binnacle Training (RTO 31319)

Delivery Format:
2-Year Format

Timetable Requirements:
1-Timetabled Line

Units of Competency:
Standalone Qualification -15 Units
Dual Qualification - Additional 3 Units*

Suitable Year Level(s):
Year 11 and 12

Study Mode:
Combination of classroom and project-based learning, online learning (self-study) and practical work-related experience

Cost (Fee-For-Service):
\$495.00 per person (Cert II entry qualification = \$395.00 + Cert III Gap Fee = \$100.00)
(+ First Aid \$75.00)

QCE Outcome:
Maximum 6 QCE Credits (Standalone Qualification) or 7 QCE Credits (Dual Qualification).
* Completing the Optional Term 7 Add-on as well can result in a maximum 8 QCE Credits

A Language, Literacy and Numeracy (LLN) Screening process is undertaken at the time of initial enrolment (or earlier) to ensure students have the capacity to effectively engage with the content and to identify support measures as required.

TERM 1	TOPICS
	<ul style="list-style-type: none"> Introduction to the Sport, Fitness and Recreation (SFR) Industry Introduction to Coaching Programs, Laws and Legislation
TERM 2	PROGRAMS
	<ul style="list-style-type: none"> Assist with Delivering Coaching Sessions (Supervisor Delivery) Plan and Deliver Coaching Sessions (Student Delivery)
TERM 3	TOPICS
	<ul style="list-style-type: none"> Working in the SFR Industry - WHS and Provide Quality Service Introduction to Anatomy and Physiology - The Cardiovascular System
TERM 4	PROGRAMS
	<ul style="list-style-type: none"> Plan and Deliver Group Conditioning Sessions Plan and Deliver a One-on-one Cardio Program
TERM 5	TOPICS
	<ul style="list-style-type: none"> Anatomy and Physiology - The Musculoskeletal System First Aid Course: HLTAID011 Provide First Aid
TERM 6	PROGRAMS
	<ul style="list-style-type: none"> Recreation Group Exercise Program
QUALIFICATION SCHEDULED FOR FINALISATION	
SIS20122 CERTIFICATE II IN SPORT AND RECREATION	
TERM 7	TOPICS
	<ul style="list-style-type: none"> Deliver Outdoor Recreation Sessions
TERM 8	PROGRAMS
	<ul style="list-style-type: none"> Deliver Outdoor Recreation Sessions
TERM 9	TOPICS
	<ul style="list-style-type: none"> Sport-Specific Coaching Program Developing Self-Awareness
TERM 10	PROGRAMS
	<ul style="list-style-type: none"> Plan and Deliver a Sport Development Program Plan and Deliver a Community Recreation Session for Children
TERM 11	TOPICS
	<ul style="list-style-type: none"> Round-Robin Tournaments Working Effectively with Others Responding to Interpersonal Conflict
TERM 12	PROGRAMS
	<ul style="list-style-type: none"> Plan and Deliver a Round-Robin Tournament Role-play Conflict Scenarios
TERM 13	TOPICS
	<ul style="list-style-type: none"> Officiating Sports
TERM 14	PROGRAMS
	<ul style="list-style-type: none"> Officiate Modified Games

UNITS OF COMPETENCY			
HLTAID011	Provide First Aid	BSBPEF302	Develop self-awareness
SISXIND011	Maintain sport, fitness and recreation knowledge	BSBTWK201	Work effectively with others
BSBPEF301	Organise personal work priorities	SISSSCO001	Conduct sport coaching sessions with foundation level participants
SISSPAR009	Participate in conditioning for sport	SISOFLD001	Assist in conducting recreation sessions*
BSBPEF202	Plan and apply time management*	SISXPLD004	Facilitate groups
BSBSUS211	Participate in sustainable work practices*	BSBWHS308	Participate in WHS hazard identification, risk assessment and risk control processes
HLTWHS001	Participate in workplace health and safety	SISXIND009	Respond to interpersonal conflict
SISXFAC006	Maintain activity equipment	SISXPLD002	Deliver recreation sessions
SISXCCS004	Provide quality service	TERM 7 ADD-ON UNITS OF COMPETENCY	
SISXEMR003	Respond to emergency situations	SIRXWHS001	Work safely
* For students not enrolled in entry qualification SIS20122 Certificate II in Sport and Recreation - these will be issued as a separate Statement of Attainment (Subject Only Training)		SISXEMR001	Respond to emergency situations
		HLTAID010	Provide basic emergency life support
		HLTAID009	Provide cardiopulmonary resuscitation (Completed as part of Provide First Aid - HLTAID011)

Please note this 2026 Course Schedule is current at the time of publishing and should be used as a guide only. This document is to be read in conjunction with Binnacle Training's Program Disclosure Statement (PDS). Please note that some training and assessment services are delivered by the School (as Third Party) and the PDS sets out the services and training products Binnacle Training as RTO provides and those services carried out by the School as Third Party (i.e. the facilitation of training and assessment services). To access Binnacle's PDS, please visit: www.binnacletraining.com.au/rto

Prerequisite

'C' in Year 10 HPE and English

DUPLICATION OF LEARNING

If a student studies both Certificate III in Fitness/Certificate II in Sport and Recreation and Certificate II and III in Sport, Aquatics and Recreation they will receive QCE credits for one of these certificate subjects only.

Binnacle Training 2026 Course Snapshot

2026 EDITION

HLTAID011 PROVIDE FIRST AID

Binnacle Training (RTO Code 31319)

HOW DOES IT WORK

Students learn to confidently manage emergency situations and provide first aid care to a casualty. It is suitable for both people in a workplace and members of the public who want first aid training.

Binnacle Training recommends, in line with Australian Resuscitation Council guidelines, that First Aid skills are recertified every 3 years, and CPR skills are recertified every 12 months.

Participants are required to undertake practical training and assessment at floor level which includes demonstrating CPR on a manikin for at least two minutes.

Participants must attend 100% of this first aid training and will also require suitable language, literacy and numeracy skills to complete the course.

COURSE OVERVIEW

Delivery Format:

This course has the following course duration options:

- › School Term Delivery: 12 x 70 min lessons
- › Two-Day Delivery: 10 hours (2 x 5-hour days).
- › One-Day Delivery: The practical can be completed in approximately 5 hours.
 - All knowledge assessments must be completed by participants prior to this one-day delivery.

Suitable Year Level(s):

Year 9, 10, 11 and 12

Study Mode:

Combination of Face-to-face and online

Cost (Fee-For-Service):

\$75.00 per person

QCE Outcome:

0 QCE Credits

COURSE OUTLINE

TOPICS COVERED

- › Emergency Management
- › Assessing the Scene
- › CPR and Defibrillation
- › Injuries and Trauma
- › Conditions
- › Bites and Stings

UNITS OF COMPETENCY

- › HLTAID011 Provide First Aid
- › HLTAID010 Provide basic emergency life support
- › HLTAID009 Provide cardiopulmonary resuscitation

WHAT DO STUDENTS ACHIEVE?

- › The nationally recognised First Aid competency - HLTAID011 Provide First Aid
 - Most workplaces require a specific number of people to hold this competency.

SKILLS ACQUIRED

- › Performing CPR, including use of an Automated External Defibrillator (AED)
- › Providing initial treatment for injuries, trauma, bites and stings
- › Managing a range of conditions including Asthma, Anaphylaxis, Shock and Hypothermia

QUALIFICATIONS THAT REQUIRE HLTAID011

- › SIS20122 Certificate II in Sport and Recreation
- › SIS20321 Certificate II in Sport Coaching
- › SIS30321 Certificate III in Fitness
- › SIS30122 Certificate III in Sport, Aquatics and Recreation

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FLEXIBLE DELIVERY

PRACTICAL-BASED LEARNING

RESOURCES PROVIDED



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Binnacle Training 2026 Course Snapshot

2026 EDITION

HLTAID009 PROVIDE CARDIOPULMONARY RESUSCITATION

Binnacle Training (RTO Code 31319)

HOW DOES IT WORK

Students learn the skills to recognise and manage a casualty who is unconscious and not breathing. CPR is a lifesaving technique which can sustain life until an ambulance arrives.

Binnacle Training recommends, in line with Australian Resuscitation Council guidelines, that CPR skills are recertified every 12 months.

Participants are required to undertake practical training and assessment at floor level which includes demonstrating CPR on a manikin for at least two minutes.

Participants must attend 100% of this first aid training and will also require suitable language, literacy and numeracy skills to complete the course.

COURSE OVERVIEW

Delivery Format:

This course has the following course duration options:

- › School Term Delivery: 4 x 70 min lessons
- › One-Day Delivery: Approximately 5 hours.
- › Half-Day Delivery: The practical may be completed in approximately 3 hours.
 - All knowledge assessments must be completed by participants prior to this one-day delivery.

Suitable Year Level(s):

Year 9, 10, 11 and 12

Study Mode:

Combination of Face-to-face and online

Cost (Fee-For-Service):

\$50.00 per person

QCE Outcome:

0 QCE Credits

COURSE OUTLINE

TOPICS COVERED

- › Emergency Management
- › Assessing the Scene
- › CPR and Defibrillation

UNIT OF COMPETENCY

- › HLTAID009 Provide cardiopulmonary resuscitation

WHAT DO STUDENTS ACHIEVE?

- › The nationally recognised competency - HLTAID009 Provide cardiopulmonary resuscitation
 - Most workplaces require a specific number of people to hold this competency.

SKILLS ACQUIRED

- › Performing CPR, including use of an Automated External Defibrillator (AED)

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Ancient History

General senior subject – max 4 QCE credits

Ancient History is concerned with studying people, societies and civilisations of the Ancient World, from the development of the earliest human communities to the end of the Middle Ages. Students explore the interaction of societies and the impact of individuals and groups on ancient events and ways of life, enriching their appreciation of humanity and the relevance of the ancient past. Ancient History illustrates the development of some of the distinctive features of modern society which shape our identity, such as social organisation, systems of law, governance and religion. Ancient History highlights how the world has changed, as well as the significant legacies that continue into the present. This insight gives context for the interconnectedness of past and present across a diverse range of societies. Ancient History aims to have students think historically and form a historical consciousness. A study of the past is invaluable in providing students with opportunities to explore their fascination with, and curiosity about, stories of the past and the mysteries of human behaviour.

Throughout the course of study, students develop an understanding of historical issues and problems by interrogating the surviving evidence of ancient sites, societies, individuals, events and significant historical periods. Students investigate the problematic nature of evidence, pose increasingly complex questions about the past and develop an understanding of different and sometimes conflicting perspectives on the past. A historical inquiry process is integral to the study of Ancient History. Students use the skills of historical inquiry to investigate the past. They devise historical questions and conduct research, analyse historical sources and evaluate and synthesise evidence from sources to formulate justified historical arguments. Historical skills form the learning and subject matter provides the context.

Learning in context enables the integration of historical concepts and understandings into four units of study: Investigating the Ancient World, Personalities in their times, Reconstructing the Ancient World, and People, power and authority.

A course of study in Ancient History empowers students with multi-disciplinary skills in analysing and evaluating textual and visual sources, constructing arguments, challenging assumptions, and thinking both creatively and critically. Ancient History students become knowledge creators, productive and discerning users of technology, and empathetic, open-minded global citizens.

Pathways

A course of study in Ancient History can establish a basis for further education and employment in the fields of archaeology, history, education, psychology, sociology, law, business, economics, politics, journalism, the media, health and social sciences, writing, academia and research.

Objectives

By the conclusion of the course of study, students will:

- devise historical questions and conduct research
- comprehend terms, concepts and issues
- analyse evidence from historical sources
- evaluate evidence from historical sources
- synthesise evidence from historical sources
- communicate to suit purpose.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Investigating the Ancient World <ul style="list-style-type: none"> Digging up the past- Archaeology Features of ancient societies- The Vikings 	Personalities in their time <ul style="list-style-type: none"> Agrippina the Younger (15- 59 CE) Xerxes (519- 465 BCE) 	Reconstructing the Ancient World <ul style="list-style-type: none"> Later Han Dynasty and the Three Kingdoms (180–280 CE) Assyria from Tiglath Pileser III to the fall of the Empire (745-609 BCE) 	People, power and authority <ul style="list-style-type: none"> Rome — Civil War and the breakdown of the Republic (133-44 BCE) Julius Caesar (100-44 BCE)

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
<ul style="list-style-type: none"> Examination — extended response 		<ul style="list-style-type: none"> Investigation- Historical essay based on research 	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Investigation- independent source investigation 		<ul style="list-style-type: none"> Examination — short responses 	

Prerequisite

Students must have achieved at least a 'B' in Year 10 English and a 'C' in Year 10 History.

Business

General senior subject – max 4 QCE credits

Business is multifaceted. It is a contemporary discipline with representation in every aspect of society including individuals, community and government. Business, as a dynamic and evolving discipline, is responsive to environmental changes such as emerging technologies, globalisation, sustainability, resources, economy and society.

The study of business is relevant to all individuals in a rapidly changing, technology-focused and innovation-driven world. Through studying Business, students are challenged academically and exposed to authentic practices. The knowledge and skills developed in Business will allow students to contribute meaningfully to society, the workforce and the marketplace and prepare them as potential employees, employers, leaders, managers and entrepreneurs of the future.

Students investigate the business life cycle from the seed to post-maturity stage and develop skills in examining business data and information. Students learn business concepts, theories and strategies relevant to leadership, management and entrepreneurship. A range of business environments and situations is explored. Through this exploration, students investigate the influence of and implications for strategic development in the functional areas of finance, human resources, marketing and operations.

Learning in Business integrates an inquiry approach with authentic case studies. Students become critical observers of business practices by applying an inquiry process in undertaking investigations of business situations. They use a variety of technological, communication and analytical tools to comprehend, analyse and interpret business data and information. Students evaluate strategies using business criteria that are flexible, adaptable and underpinned by communication, leadership, creativity and sophistication of thought.

This multifaceted course creates a learning environment that fosters ambition and success, while being mindful of social and ethical values and responsibilities. Opportunity is provided to develop interpersonal and leadership skills through a range of individual and collaborative activities in teaching and learning. Business develops students' confidence and capacity to participate as members or leaders of the

global workforce through the integration of 21st century skills.

Business allows students to engage with the dynamic business world (in both national and global contexts), the changing workforce and emerging digital technologies. It addresses contemporary implications, giving students a competitive edge in the workplace as socially responsible and ethical members of the business community, and as informed citizens, employees, consumers and investors.

Pathways

A course of study in Business can establish a basis for further education and employment in the fields of business management, business development, entrepreneurship, business analytics, economics, business law, accounting and finance, international business, marketing, human resources management and business information systems.

Objectives

By the conclusion of the course of study, students will:

- describe business situations and environments
- explain business concepts and strategies
- analyse and interpret business situations
- evaluate business strategies
- create responses that communicate meaning to suit audience, context and purpose.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Business creation <ul style="list-style-type: none"> Fundamentals of business Creation of business ideas 	Business growth <ul style="list-style-type: none"> Establishment of a business Entering markets 	Business diversification <ul style="list-style-type: none"> Competitive markets Strategic development 	Business evolution <ul style="list-style-type: none"> Repositioning a business Transformation of a business

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
<ul style="list-style-type: none"> Examination — combination response 		<ul style="list-style-type: none"> Feasibility report 	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Business report 		<ul style="list-style-type: none"> Examination — combination response 	

Prerequisite

Students must have achieved at least a 'B' in Year 10 English.

Geography

General senior subject – max 4 QCE credits

Geography teaches us about the significance of 'place' and 'space' in understanding our world. These two concepts are foundational to the discipline, with the concepts of environment, interconnection, sustainability, scale and change building on this foundation. By observing and measuring spatial, environmental, economic, political, social and cultural factors, geography provides a way of thinking about contemporary challenges and opportunities.

Teaching and learning in Geography are underpinned by inquiry, through which students investigate places in Australia and across the globe. When students think geographically, they observe, gather, organise, analyse and present data and information across a range of scales.

Fieldwork is central to the study of Geography. It provides authentic opportunities for students to engage in real-world applications of geographical skills and thinking, including the collection and representation of data. Fieldwork also encourages participation in collaborative learning and engagement with the world in which students live.

Spatial technologies are also core components of contemporary geography. These technologies provide a real-world experience of Science, Technology, Engineering and Maths (STEM), allowing students to interact with particular geographic phenomena through dynamic, three-dimensional representations that take the familiar form of maps. The skills of spatial visualisation, representation and analysis are highly valued in an increasingly digital and globalised world.

In Geography, students engage in a range of learning experiences that develop their geographical skills and thinking through the exploration of geographical challenges and their effects on people, places and the environment. Students are exposed to a variety of contemporary problems and challenges affecting people and places across the globe, at a range of scales. These challenges include responding to risk in hazard zones, planning sustainable places, managing land cover transformations and planning for population change.

This course of study enables students to appreciate and promote a more sustainable way of life. Through analysing and applying geographical knowledge, students develop an understanding of the complexities involved in sustainable planning and management practices. Geography aims to encourage students to become informed and adaptable so they develop the skills required to interpret global concerns and make genuine and creative contributions to society. It contributes to their development as global citizens who recognise the challenges of sustainability and the implications for their own and others' lives.

Pathways

A course of study in Geography can establish a basis for further education and employment in the fields of urban and environmental design, planning and management; biological and environmental science; conservation and land management; emergency response and hazard management; oceanography, surveying, global security, economics, business, law, engineering, architecture, information technology, and science.

Objectives

By the conclusion of the course of study, students will:

- explain geographical processes
- comprehend geographic patterns
- analyse geographical data and information
- apply geographical understanding
- propose action
- communicate geographical understanding using appropriate forms of geographical communication.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Responding to risk and vulnerability in hazard zones <ul style="list-style-type: none"> Natural hazard zones Ecological hazard zones 	Planning sustainable places <ul style="list-style-type: none"> Responding to challenges facing a place in Australia Managing challenges facing a megacity 	Responding to land cover transformations <ul style="list-style-type: none"> Land cover transformations and climate change Responding to local land cover transformations 	Managing population change <ul style="list-style-type: none"> Population challenges in Australia Global population change

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
<ul style="list-style-type: none"> Examination — combination response 		<ul style="list-style-type: none"> Data report 	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Field report 		<ul style="list-style-type: none"> Examination — combination response 	

Prerequisite

Students must have achieved at least a 'B' in Year 10 English.

Additional information

Please note that there is a compulsory fieldwork excursion in Year 11 and Year 12; an approximate cost of the excursion is \$90 per year.

Legal Studies

General senior subject – max 4 QCE credits

Legal Studies focuses on the interaction between society and the discipline of law. Students study the legal system and how it regulates activities and aims to protect the rights of individuals, while balancing these with obligations and responsibilities. An understanding of legal processes and concepts enables citizens to be better informed and able to constructively question and contribute to the improvement of laws and legal processes. This is important as the law is dynamic and evolving, based on values, customs and norms that are challenged by technology, society and global influences.

Legal Studies explores the role and development of law in response to current issues. The subject starts with the foundations of law and explores the criminal justice process through to punishment and sentencing. Students then study the civil justice system, focusing on contract law and negligence. With increasing complexity, students critically examine issues of governance that are the foundation of the Australian and Queensland legal systems, before they explore contemporary issues of law reform and change. The study finishes with considering Australian and international human rights issues. Throughout the course, students analyse issues and evaluate how the rule of law, justice and equity can be achieved in contemporary contexts.

The primary skills of inquiry, critical thinking, problem-solving and reasoning empower Legal Studies students to make informed and ethical decisions and recommendations. Learning is based on an inquiry approach that develops reflection skills and metacognitive awareness. Through inquiry, students identify and describe legal issues, explore information and data, analyse, evaluate to propose recommendations, and create responses that convey legal meaning. They improve their research skills by using information and communication technology (ICT) and databases to access research, commentary, case law and legislation. Students analyse legal information to determine the nature and scope of the legal issue and examine different or opposing views, which are evaluated against legal criteria. These are critical skills that allow students to think strategically in the 21st century.

Knowledge of the law enables students to have confidence in approaching and accessing the legal system and provides them with an appreciation of the influences that shape the system. Legal knowledge empowers students to make constructive judgments on, and knowledgeable commentaries about, the law and its processes. Students examine and justify viewpoints involved in legal issues, while also developing respect for diversity. Legal Studies satisfies interest and curiosity as students question, explore and discuss tensions between changing social values, justice and equitable outcomes.

Legal Studies enables students to appreciate how the legal system is relevant to them and their communities. The subject enhances students' abilities to contribute in an informed and considered way to legal challenges and change, both in Australia and globally.

Pathways

A course of study in Legal Studies can establish a basis for further education and employment in the fields of law, law enforcement, criminology, justice studies and politics. The knowledge, skills and attitudes students gain are transferable to all discipline areas and post-schooling tertiary pathways. The research and analytical skills this course develops are universally valued in business, health, science and engineering industries.

Objectives

By the conclusion of the course of study, students will:

- comprehend legal concepts, principles and processes
- select legal information from sources
- analyse legal issues
- evaluate legal situations
- create responses that communicate meaning to suit the intended purpose.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Beyond reasonable doubt <ul style="list-style-type: none"> Legal foundations Criminal investigation process Criminal trial process Punishment and sentencing 	Balance of probabilities <ul style="list-style-type: none"> Civil law foundations Contractual obligations Negligence and the duty of care 	Law, governance and change <ul style="list-style-type: none"> Governance in Australia Law reform within a dynamic society 	Human rights in legal contexts <ul style="list-style-type: none"> Human rights Australia's legal response to international law and human rights Human rights in Australian contexts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
• Examination — combination response		• Investigation — analytical essay	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
• Investigation — inquiry report		• Examination — combination response	

Prerequisite

Students must have achieved at least a 'B' in Year 10 English.

Modern History

General senior subject – max 4 QCE credits

Modern History is a discipline-based subject where students examine traces of humanity's recent past so they may form their own views about the Modern World since 1750. Through Modern History, students' curiosity and imagination is invigorated while their appreciation of civilisation is broadened and deepened. Students consider different perspectives and learn that interpretations and explanations of events and developments in the past are contestable and tentative. Modern History distinguishes itself from other subjects by enabling students to empathise with others and make meaningful connections between what existed previously, and the world being lived in today — all of which may help build a better tomorrow.

Modern History has two main aims. First, Modern History seeks to have students gain historical knowledge and understanding about some of the main forces that have contributed to the development of the Modern World. Second, Modern History aims to have students engage in historical thinking and form a historical consciousness in relation to these same forces. Both aims complement and build on the learning covered in the Australian Curriculum: History 7–10. The first aim is achieved through the thematic organisation of Modern History around four of the forces that have helped to shape the Modern World — ideas, movements, national experiences and international experiences. In each unit, students explore the nature, origins, development, legacies and contemporary significance of the force being examined. The second aim is achieved through the rigorous application of historical concepts and historical skills across the syllabus. To fulfil both aims, engagement with a historical inquiry process is integral and results in students devising historical questions and conducting research, analysing, evaluating and synthesising evidence from historical sources, and communicating the outcomes of their historical thinking.

Modern History benefits students as it enables them to thrive in a dynamic, globalised and knowledge-based world. Through Modern History, students acquire an intellectual toolkit consisting of literacy, numeracy and 21st century skills. This ensures students of Modern History gain a range of transferable skills that will help them forge their own pathways to personal and professional success, as well as become empathetic and critically literate citizens who are equipped to embrace a multicultural, pluralistic, inclusive, democratic, compassionate and sustainable future.

Pathways

A course of study in Modern History can establish a basis for further education and employment in the fields of history, education, psychology, sociology, law, business, economics, politics, journalism, the media, writing, academia and strategic analysis.

Objectives

By the conclusion of the course of study, students will:

- devise historical questions and conduct research
- comprehend terms, concepts and issues
- analyse evidence from historical sources
- evaluate evidence from historical sources
- synthesise evidence from historical sources
- communicate to suit purpose.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Ideas in the Modern World <ul style="list-style-type: none"> Australian Frontier Wars, 1788–1930s Russian Revolution, 1905–1920s 	Movements in the Modern World <ul style="list-style-type: none"> Women's movement since 1893 LGBTQIA+ civil rights movement since 1969 	National experiences in the Modern World <ul style="list-style-type: none"> France, 1799–1815 Japan since 1931 	International experiences in the Modern World <ul style="list-style-type: none"> Genocides and ethnic cleansings since the 1930s Cold War and its aftermath, 1945–2014

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
<ul style="list-style-type: none"> Examination – extended response 		<ul style="list-style-type: none"> Investigation – historical essay based on research 	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Investigation – independent source investigation 		<ul style="list-style-type: none"> Examination – short response 	

Prerequisite

Students must have at least a 'B' in Year 10 English and at least a 'C' in Year 10 History.

Social & Community Studies

Applied senior subject – max 4 QCE credits

Social & Community Studies fosters personal and social knowledge and skills that lead to self-management and concern for others in the broader community. It empowers students to think critically, creatively and constructively about their future role in society.

Knowledge and skills to enhance personal development and social relationships provide the foundation of the subject. Personal development incorporates concepts and skills related to self-awareness and self-management, including understanding personal characteristics, behaviours and values; recognising perspectives; analysing personal traits and abilities; and using strategies to develop and maintain wellbeing.

The focus on social relationships includes concepts and skills to assist students engage in constructive interpersonal relationships, as well as participate effectively as members of society, locally, nationally or internationally.

Students engage with this foundational knowledge and skills through a variety of topics that focus on lifestyle choices, personal finance, health, employment, technology, the arts, and Australia's place in the world, among others. In collaborative learning environments, students use an inquiry approach to investigate the dynamics of society and the benefits of working thoughtfully with others in the community, providing them with the knowledge and skills to establish positive relationships and networks, and to be active and informed citizens.

Social & Community Studies encourages students to explore and refine personal values and lifestyle choices. In partnership with families, the school community and the community beyond school, including virtual communities, schools may offer a range of contexts and experiences that provide students with opportunities to practise, develop and value social, community and workplace participation skills.

Pathways

A course of study in Social & Community Studies can establish a basis for further education and employment, as it helps students develop the skills and attributes necessary in all workplaces.

Objectives

By the conclusion of the course of study, students should:

- explain personal and social concepts and skills
- examine personal and social information
- apply personal and social knowledge
- communicate responses
- evaluate projects.

Structure

Unit 1 – Lifestyle and Financial Choices	Unit 2 – Arts and Identity
<p>Students:</p> <ul style="list-style-type: none"> investigate making choices for their lifestyles, considering how to enact positive change for the present and the future. explore money management for the purpose of informing their choices undertake practical activities that enable them to consider how needs, wants and resources are central to the decision-making of individuals and communities 	<p>Students:</p> <ul style="list-style-type: none"> explore markers of identity as a social construct. They investigate how art contributes to a sense of identity and belonging for individuals, groups and communities examine social contexts, issues and perspectives related to the importance of arts and the community
Unit 3 – Healthy Choices for Mind and Body	Unit 4 – Legal and Digital Citizenship
<p>Students:</p> <ul style="list-style-type: none"> investigate choices related to recreation, leisure, food and nutrition from both a personal and society perspective, considering the implications of their choices explore the importance of recreation and leisure time and experiences, and key influences and factors that affect food and nutrition consider various approaches to wellbeing that enable them to reflect on their own health choices 	<p>Students:</p> <ul style="list-style-type: none"> investigate aspects of Australia's legal system and its operation to develop their understanding of being active and informed citizens consider responsible use of digital technology explore digital technology use, its impacts on wellbeing and implications for relationships and communities examine social contexts, issues and perspectives related to the law

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Social & Community Studies are:

Technique	Description	Response requirements
Project	Students develop recommendations or provide advice to address a selected issue related to the unit context.	<p>Item of communication</p> <p>One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 5 minutes, 6 A4 pages, or equivalent digital media Spoken: up to 4 minutes, or signed equivalent Written: up to 600 words <p>Evaluation</p> <p>One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 4 minutes, 4 A4 pages, or equivalent digital media Spoken: up to 3 minutes, or signed equivalent Written: up to 400 words
Extended response	Students respond to stimulus related to issue that is relevant to the unit context.	<p>One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media Spoken: up to 7 minutes, or signed equivalent Written: up to 1000 words
Investigation	Students investigate an issue relevant to the unit context by collecting and examining information to consider solutions and form a response.	<p>One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media Spoken: up to 7 minutes, or signed equivalent Written: up to 1000 words

Tourism

Applied senior subject – max 4 QCE credits

Tourism is one of the world's largest industries and one of Australia's most important industries, contributing to gross domestic product and employment.

The term 'tourism industry' describes the complex and diverse businesses and associated activities that provide goods and services to tourists who may be engaging in travel for a range of reasons, including leisure and recreation, work, health and wellbeing, and family.

This subject is designed to give students opportunities to develop a variety of intellectual, technical, creative, operational and workplace skills. It enables students to gain an appreciation of the role of the tourism industry and the structure, scope and operation of the related tourism sectors of travel, hospitality and visitor services.

In Tourism, students examine the sociocultural, environmental and economic aspects of tourism, as well as opportunities and challenges across global, national and local contexts. Tourism provides opportunities for Queensland students to develop understandings that are geographically and culturally significant to them by, for example, investigating tourism activities related to local Aboriginal communities and Torres Strait Islander communities and tourism in their own communities.

The core of Tourism focuses on the practices and approaches of tourism and tourism as an industry; the social, environmental, cultural and economic impacts of tourism; client groups and their needs and wants, and sustainable approaches in tourism. The core learning is embedded in each unit. The objectives allow students to develop and apply tourism-related knowledge through learning experiences and assessment in which they plan projects, analyse challenges and opportunities, make decisions, and reflect on processes and outcomes.

Pathways

A course of study in Tourism can establish a basis for further education and employment in businesses and industries such as tourist attractions, cruising, gaming, government and industry organisations, meeting and events coordination, caravan parks, marketing, museums and galleries, tour operations, wineries, cultural liaison, tourism and leisure industry development, and transport and travel.

Objectives

By the conclusion of the course of study, students should:

- explain tourism principles, concepts and practices
- examine tourism data and information
- apply tourism knowledge
- communicate responses
- evaluate projects.

Structure

Unit 1 – Tourism and travel	Unit 2 – Tourism marketing
<p>Students:</p> <ul style="list-style-type: none"> investigate the types of tourism, the reasons for travel and why people choose destinations consider the impacts of tourism on a specific destination choose a popular international tourist destination and investigate the impacts of tourism for that place 	<p>Students:</p> <ul style="list-style-type: none"> explore marketing principles, concepts and practices that are used by tourism businesses and organisations to promote their products to specific audiences develop an understanding of the promotional strategies that tourism businesses use to attract tourists to a specific destination examine social contexts, issues and perspectives related to the importance of arts and the community
Unit 3 – Tourism trends and patterns	Unit 4 – Tourism industry and careers
<p>Students:</p> <ul style="list-style-type: none"> investigate the influence of tourism trends and patterns consider how patterns of growth and decline in some tourism destinations both directly and indirectly create opportunities or challenges for the future of the tourism industry for a particular destination investigate trends in tourism that may create broader patterns over time and long-term impacts on tourist destinations e.g. staycations, adventure tourism, medical tourism, ethical tourism and sustainable tourism 	<p>Students:</p> <ul style="list-style-type: none"> explore tourism as an industry that involves a wide range of tourism businesses examine how the tourism industry is structured, including key stakeholders and relationships, to understand the value of the tourism industry in Australia and the employment and career opportunities that the industry provides investigate the value of tourism and the different sectors in Australia to determine where there are opportunities for growth consider how the capacity and capability of the tourism industry workforce significantly affects the provision of tourism products

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Tourism are:

Technique	Description	Response requirements
Investigation	Students investigate a unit related context by collecting and examining data and information.	<p>One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media Spoken: up to 7 minutes, or signed equivalent Written: up to 1000 words
Project	Students develop a traveller information package for an international tourism destination.	<p>Product</p> <p>One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media Spoken: up to 3 minutes, or signed equivalent Written: up to 500 words <p>Evaluation</p> <p>One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 3 minutes, 4 A4 pages, or equivalent digital media Spoken: up to 3 minutes, or signed equivalent Written: up to 500 words

Certificate III in Business

Vocational Education subject – up to 8 QCE credits

Binnacle Training 2026 Course Snapshot

2026 EDITION

BSB30120 CERTIFICATE III IN BUSINESS

Binnacle Training (FTO Code 31319)

HOW DOES IT WORK

This qualification reflects the role of individuals in a variety of Business Services job roles.

The program will be delivered through class-based tasks as well as both simulated and real business environments at the school - involving the delivery of a range of projects and services within the school community.

This program also includes the following:

- › Student opportunities to design for a new product or service as part of our (non-accredited) Entrepreneurship Project - Binnacle Boss
- › Students examine business opportunities and participate in an Industry discovery

An excellent work readiness program where students develop a range of essential workplace skills.

SKILLS ACQUIRED

- › Leadership, innovation and creative thinking
- › Customer service and teamwork
- › Inclusivity and effective communication
- › WHS and sustainability
- › Financial literacy
- › Business documentation

CAREER PATHWAYS



WHAT DO STUDENTS ACHIEVE?

- › BSB30120 Certificate III in Business (max. 8 QCE Credits)
- › Successful completion of the Certificate III in Business may contribute towards a student's Australian Tertiary Admission Rank (ATAR)

FLEXIBLE PROGRAMS

PROJECT-BASED LEARNING

RESOURCES PROVIDED



**Binnacle
Training**
FTO CODE 31319



1300 303 715
admin@binnacletraining.com.au
binnacletraining.com.au



BSB30120 CERTIFICATE III IN BUSINESS

Registered Training Organisation:
Binnacle Training (RTO 31319)

Delivery Format:

2-Year Format

Timetable Requirements:

1-Timetable Line

Please consult Binnacle Training to discuss Fast-Track options.

Units of Competency:

13 (6 Core Units, 7 Elective Units) plus 2 Optional Additional Units*

Suitable Year Level(s):

Year 11 and 12

Study Mode:

Combination of classroom and project-based learning, online learning (self-study) and practical work-related experience

Cost (Fee-For-Service):

\$395.00 per person

QCE Outcome:

Maximum 8 QCE Credits

A Language, Literacy and Numeracy (LLN) Screening process is undertaken at the time of initial enrolment (or earlier) to ensure students have the capacity to effectively engage with the content and to identify support measures as required.

TERM 1	TOPICS
	<ul style="list-style-type: none"> Introduction to the Business Services Industry Introduction to Entrepreneurship and Business Introduction to Personal Finances
TERM 2	PROJECTS
	<ul style="list-style-type: none"> Research Business Topics
TERM 3	TOPICS
	<ul style="list-style-type: none"> Research Topics and Create a Group Presentation
TERM 4	PROJECTS
	<ul style="list-style-type: none"> Group Presentation
TERM 5	TOPICS
	<ul style="list-style-type: none"> Workplace Health and Safety Sustainable Work Practices
TERM 6	PROJECTS
	<ul style="list-style-type: none"> WHS Processes at the 'Go! Regional' Travel Expo
TERM 7 PART 1	TOPICS
	<ul style="list-style-type: none"> Inclusive Work Practices Engage in Workplace Communication
TERM 7 PART 2 (OPTIONAL)	PROJECTS
	<ul style="list-style-type: none"> Inclusivity and Communication in the Workplace
TERM 8	TOPICS
	<ul style="list-style-type: none"> Develop and Apply Knowledge of Personal Finances
TERM 9	PROJECTS
	<ul style="list-style-type: none"> Personal Budget for the Future
TERM 10	TOPICS
	<ul style="list-style-type: none"> Work in a Team Critical Thinking Skills
TERM 11	PROJECTS
	<ul style="list-style-type: none"> Critical Thinking at Go! Travel
TERM 12	TOPICS
	<ul style="list-style-type: none"> Producing Simple Documents
TERM 13	PROJECTS
	<ul style="list-style-type: none"> Binnacle Boss - Business Proposal
TERM 14	TOPICS
	<ul style="list-style-type: none"> Designing and Producing Presentations
TERM 15	PROJECTS
	<ul style="list-style-type: none"> Deliver a Focus Group Presentation

UNITS OF COMPETENCY

BSBPEF201	Support personal wellbeing in the workplace	BSBXTW301	Work in a team
BSBPEF301	Organise personal work priorities	BSBCRT311	Apply critical thinking skills in a team environment
FNSFLT311	Develop and apply knowledge of personal finances	BSBTEC301	Design and produce business documents
BSBWH311	Assist with maintaining workplace safety	BSBWRT311	Write simple documents
BSBSUS211	Participate in sustainable work practices	BSBTEC201	Use business software applications
BSBXCM301	Engage in workplace communication	BSBTEC203	Research using the internet
BSBTWK301	Use inclusive work practices		

OPTIONAL ADDITIONAL UNITS OF COMPETENCY

BSBCMM411	Make presentations*	BSBPEF402	Develop personal work priorities*
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Recommended C in Year 10 English

Please note this 2026 Course Schedule is current at the time of publishing and should be used as a guide only. This document is to be read in conjunction with Binnacle Training's Program Disclosure Statement (PDS). Please note that some training and assessment services are delivered by the School (as Third Party) and the PDS sets out the services and training products Binnacle Training as RTO provides and those services carried out by the School as Third Party (i.e. the facilitation of training and assessment services). To access Binnacle's PDS, please visit: www.binnacletraining.com.au/rto

French

General senior subject – max 4 QCE credits

The need to communicate is the foundation for all language development. People use language to achieve their personal communicative needs — to express, exchange, interpret and negotiate meaning, and to understand the world around them. The central goal for additional language acquisition is communication. Students do not simply learn a language — they participate in a range of interactions in which they exchange meaning and become active participants in understanding and constructing written, spoken and visual texts.

Additional language acquisition provides students with opportunities to reflect on their understanding of a language and the communities that use it, while also assisting in the effective negotiation of experiences and meaning across cultures and languages. Communicating with people from French-speaking communities provides insight into the purpose and nature of language and promotes greater sensitivity to, and understanding of, linguistic structures, including the linguistic structures of English. As students develop the ability to explore cultural diversity and similarities between another language and their own, this engagement with other languages and cultures fosters intercultural understanding.

Language acquisition occurs in social and cultural settings. It involves communicating across a range of contexts for a variety of purposes, in a manner appropriate to context. As students experience and evaluate a range of different text types, they reorganise their thinking to accommodate other linguistic and intercultural knowledge and textual conventions. This informs their capacity to create texts for a range of contexts, purposes and audiences.

Central to the capacity to evaluate and create texts are the skills of critical and creative thinking, intellectual flexibility and problem-solving. Acquiring an additional language provides the opportunity to develop these interrelated skills, and requires students to use language in a meaningful way through the exchange of information, ideas and perspectives relevant to their life experiences.

For exchanges to be relevant and useful, additional language acquisition must position students at the centre of their own learning. When students communicate their own aspirations, values, opinions, ideas and relationships, the personalisation of each

student's learning creates a stronger connection with the language. Activities and tasks are developed to fit within the student's life experience.

The ability to communicate in an additional language such as French is an important 21st century skill. Students develop knowledge, understanding and skills that enable successful participation in a global society. Communication in an additional language expands students' horizons and opportunities as national and global citizens.

Additional language acquisition contributes to and enriches intellectual, educational, linguistic, metacognitive, personal, social and cultural development. It requires intellectual discipline and systematic approaches to learning, which are characterised by effective planning and organisation, incorporating processes of self-management and self-monitoring.

Pathways

A course of study in French can establish a basis for further education and employment in many professions and industries, particularly those where the knowledge of an additional language and the intercultural understanding it encompasses could be of value, such as business, hospitality, law, science, technology, sociology and education.

Objectives

By the conclusion of the course of study, students will:

- comprehend French to understand information, ideas, opinions and experiences
- identify tone, purpose, context and audience to infer meaning
- analyse and evaluate information and ideas to draw conclusions
- apply knowledge of language elements of French to construct meaning
- structure, sequence and synthesise information to justify opinions, ideas and perspectives
- communicate using contextually appropriate French.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Ma vie – My world <ul style="list-style-type: none"> Family/carers Peers Education 	L'exploration du monde – Exploring our world <ul style="list-style-type: none"> Travel and exploration Social customs French influences around the world 	Notre société; culture et identité – Our society; culture and identity <ul style="list-style-type: none"> Lifestyles and leisure The arts, entertainment and sports Groups in society 	Mon présent; mon avenir – My present; my future <ul style="list-style-type: none"> The present Future choices

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	20%	Summative internal assessment 3 (IA3):	30%
<ul style="list-style-type: none"> Examination — short response 		<ul style="list-style-type: none"> Multimodal presentation and interview 	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Examination — extended response 		<ul style="list-style-type: none"> Examination — combination response 	

Prerequisites

Students must have achieved at least a 'B' in Year 10 French and at least a 'C' in Year 10 English.

Japanese

General senior subject – max 4 QCE credits

The need to communicate is the foundation for all language development. People use language to achieve their personal communicative needs — to express, exchange, interpret and negotiate meaning, and to understand the world around them. The central goal for additional language acquisition is communication. Students do not simply learn a language — they participate in a range of interactions in which they exchange meaning and become active participants in understanding and constructing written, spoken and visual texts.

Additional language acquisition provides students with opportunities to reflect on their understanding of a language and the communities that use it, while also assisting in the effective negotiation of experiences and meaning across cultures and languages. Communicating with people from Japanese-speaking communities provides insight into the purpose and nature of language and promotes greater sensitivity to, and understanding of, linguistic structures, including the linguistic structures of English. As students develop the ability to explore cultural diversity and similarities between another language and their own, this engagement with other languages and cultures fosters intercultural understanding.

Language acquisition occurs in social and cultural settings. It involves communicating across a range of contexts for a variety of purposes, in a manner appropriate to context. As students experience and evaluate a range of different text types, they reorganise their thinking to accommodate other linguistic and intercultural knowledge and textual conventions. This informs their capacity to create texts for a range of contexts, purposes and audiences.

Central to the capacity to evaluate and create texts are the skills of critical and creative thinking, intellectual flexibility and problem-solving. Acquiring an additional language provides the opportunity to develop these interrelated skills, and requires students to use language in a meaningful way through the exchange of information, ideas and perspectives relevant to their life experiences.

For exchanges to be relevant and useful, additional language acquisition must position students at the centre of their own learning. When students communicate their own aspirations, values, opinions, ideas and relationships, the personalisation of each

student's learning creates a stronger connection with the language. Activities and tasks are developed to fit within the student's life experience.

The ability to communicate in an additional language such as Japanese is an important 21st century skill. Students develop knowledge, understanding and skills that enable successful participation in a global society. Communication in an additional language expands students' horizons and opportunities as national and global citizens.

Additional language acquisition contributes to and enriches intellectual, educational, linguistic, metacognitive, personal, social and cultural development. It requires intellectual discipline and systematic approaches to learning, which are characterised by effective planning and organisation, incorporating processes of self-management and self-monitoring.

Pathways

A course of study in Japanese can establish a basis for further education and employment in many professions and industries, particularly those where the knowledge of an additional language and the intercultural understanding it encompasses could be of value, such as business, hospitality, law, science, technology, sociology and education.

Objectives

By the conclusion of the course of study, students will:

- comprehend Japanese to understand information, ideas, opinions and experiences
- identify tone, purpose, context and audience to infer meaning
- analyse and evaluate information and ideas to draw conclusions
- apply knowledge of language elements of Japanese to construct meaning
- structure, sequence and synthesise information to justify opinions and perspectives
- communicate using contextually appropriate Japanese.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
私の暮らし – My world <ul style="list-style-type: none"> Family/carers Peers Education 	私達の世界をたんけんする – Exploring our world <ul style="list-style-type: none"> Travel and exploration Social customs Japanese influences around the world 	私達の社会、文化とアイデンティティ – Our society; culture and identity <ul style="list-style-type: none"> Lifestyles and leisure The arts, entertainment and sports Groups in society 	私の現在と将来 – My present; my future <ul style="list-style-type: none"> The present Future choices

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	20%	Summative internal assessment 3 (IA3):	30%
<ul style="list-style-type: none"> Examination — short response 		<ul style="list-style-type: none"> Multimodal presentation and interview 	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Examination — extended response 		<ul style="list-style-type: none"> Examination — combination response 	

Prerequisites

Students must have achieved at least a 'B' in Year 10 Japanese and at least a 'C' in Year 10 English.

Essential Mathematics

Applied senior subject – max 4 QCE credits

The major domains of mathematical knowledge in Essential Mathematics are:

- Number
- Data
- Location and Time
- Measurement
- Finance

Teaching and learning builds on the proficiency strands of the P–10 Australian Curriculum. Students develop their conceptual understanding when they undertake tasks that require them to connect mathematical concepts, operations and relations. They will learn to recognise definitions, rules and facts from everyday mathematics and data, and to calculate using appropriate mathematical processes.

Students will benefit from studies in Essential Mathematics because they will develop skills that go beyond the traditional ideas of numeracy. This is achieved through a greater emphasis on estimation, problem-solving and reasoning, which develops students into thinking citizens who interpret and use mathematics to make informed predictions and decisions about personal and financial priorities. Students will see mathematics as applicable to their employability and lifestyles, and develop leadership skills through self-direction and productive engagement in their learning. They will show curiosity and imagination, and appreciate the benefits of technology. Students will gain an appreciation that there is rarely one way of doing things and that real-world mathematics requires adaptability and flexibility.

Pathways

A course of study in Essential Mathematics can establish a basis for further education and employment in the fields of trade, industry, business and community services. Students learn within a practical context related to general employment and successful participation in society, drawing on the mathematics used by various professional and industry groups.

Objectives

By the conclusion of the course of study, students will:

- recall mathematical knowledge
- use mathematical knowledge
- communicate mathematical knowledge
- evaluate the reasonableness of solutions
- justify procedures and decisions
- solve mathematical problems.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Number, data and graphs <ul style="list-style-type: none"> Fundamental topic: Calculations Number Representing data Managing money 	Data and travel <ul style="list-style-type: none"> Fundamental topic: Calculations Data collection Graphs Time and motion 	Measurement, scales and chance <ul style="list-style-type: none"> Fundamental topic: Calculations Measurement Scales, plans and models Probability and relative frequencies 	Graphs, data and loans <ul style="list-style-type: none"> Fundamental topic: Calculations Bivariate graphs Summarising and comparing data Loans and compound interest

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. Schools develop three summative internal assessments and the common internal assessment (CIA) is developed by the QCAA.

Summative assessments

Unit 3	Unit 4
Summative internal assessment 1 (IA1): <ul style="list-style-type: none"> Problem-solving and modelling task 	Summative internal assessment 3 (IA3): <ul style="list-style-type: none"> Problem-solving and modelling task
Summative internal assessment 2 (IA2): <ul style="list-style-type: none"> Common internal assessment (CIA) 	Summative internal assessment (IA4): <ul style="list-style-type: none"> Examination — short response

General Mathematics

General senior subject – max 4 QCE credits

The major domains of mathematical knowledge in General Mathematics are:

- Number and algebra
- Measurement and geometry
- Statistics
- Networks and matrices

General Mathematics builds on the content of the P–10 Australian Curriculum. Learning reinforces prior knowledge and further develops key mathematical ideas, including rates and percentages, concepts from financial mathematics, linear and non-linear expressions, sequences, the use of matrices and networks to model and solve authentic problems, the use of trigonometry to find solutions to practical problems, and the exploration of real-world phenomena in statistics.

General Mathematics is designed for students who want to extend their mathematical skills beyond Year 10 but whose future studies or employment pathways do not require calculus. It incorporates a practical approach that equips learners for their needs as future citizens. Students will learn to ask appropriate questions, map out pathways, reason about complex solutions, set up models and communicate in different forms. They will experience the relevance of mathematics to their daily lives, communities and cultural backgrounds. They will develop the ability to understand, analyse and take action regarding social issues in their world. When students gain skill and self-assurance, when they understand the content and when they evaluate their success by using and transferring their knowledge, they develop a mathematical mindset.

Pathways

A course of study in General Mathematics can establish a basis for further education and employment in the fields of business, commerce, education, finance, IT, social science and the arts.

Objectives

By the conclusion of the course of study, students will:

- recall mathematical knowledge
- use mathematical knowledge
- communicate mathematical knowledge
- evaluate the reasonableness of solutions
- justify procedures and decisions
- solve mathematical problems.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Money, measurement, algebra and linear equations <ul style="list-style-type: none"> Consumer arithmetic Shape and measurement Similarity and scale Algebra Linear equations and their graphs 	Applications of linear equations and trigonometry, matrices and univariate data analysis <ul style="list-style-type: none"> Applications of linear equations and their graphs Applications of trigonometry Matrices Univariate data analysis 1 Univariate data analysis 2 	Bivariate data and time series analysis, sequences and Earth geometry <ul style="list-style-type: none"> Bivariate data analysis 1 Bivariate data analysis 2 Time series analysis Growth and decay in sequences Earth geometry and time zones 	Investing and networking <ul style="list-style-type: none"> Loans, investments and annuities 1 Loans, investments and annuities 2 Graphs and networks Networks and decision mathematics 1 Networks and decision mathematics 2

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): 20% Problem-solving and modelling task			
Summative internal assessment 2 (IA2): • Examination — short response	15%	Summative internal assessment 3 (IA3): • Examination — short response	15%
Summative external assessment (EA): 50% Examination — combination response			

Prerequisite

Students must have achieved at least a 'B' in Year 10 General Mathematics (Core).

Mathematical Methods

General senior subject – max 4 QCE credits

The major domains of mathematical knowledge in Mathematical Methods are:

- Algebra
- Functions, relations and their graphs
- Calculus
- Statistics

Topics are developed systematically, with increasing levels of sophistication, complexity and connection, and build on algebra, functions and their graphs, and probability from the P–10 Australian Curriculum. Calculus is essential for developing an understanding of the physical world. The domain Statistics is used to describe and analyse phenomena involving uncertainty and variation. Both are the basis for developing effective models of the world and solving complex and abstract mathematical problems. The ability to translate written, numerical, algebraic, symbolic and graphical information from one representation to another is a vital part of learning in Mathematical Methods.

Students who undertake Mathematical Methods will see the connections between mathematics and other areas of the curriculum and apply their mathematical skills to real-world problems, becoming critical thinkers, innovators and problem-solvers. Through solving problems and developing models, they will appreciate that mathematics and statistics are dynamic tools that are critically important in the 21st century.

Pathways

A course of study in Mathematical Methods can establish a basis for further education and employment in the fields of natural and physical sciences (especially physics and chemistry), mathematics and science education, medical and health sciences (including human biology, biomedical science, nanoscience and forensics), engineering (including chemical, civil, electrical and mechanical engineering, avionics, communications and mining), computer science (including electronics and software design), psychology and business.

Objectives

By the conclusion of the course of study, students will:

- recall mathematical knowledge
- use mathematical knowledge
- communicate mathematical knowledge
- evaluate the reasonableness of solutions
- justify procedures and decisions
- solve mathematical problems.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Surds, algebra, functions and probability <ul style="list-style-type: none"> • Surds and quadratic functions • Binomial expansion and cubic functions • Functions and relations • Trigonometric functions • Probability 	Calculus and further functions <ul style="list-style-type: none"> • Exponential functions • Logarithms and logarithmic functions • Introduction to differential calculus • Applications of differential calculus • Further differentiation 	Further calculus and introduction to statistics <ul style="list-style-type: none"> • Differentiation of exponential and logarithmic functions • Differentiation of trigonometric functions and differentiation rules • Further applications of differentiation • Introduction to integration • Discrete random variables 	Further calculus, trigonometry and statistics <ul style="list-style-type: none"> • Further integration • Trigonometry • Continuous random variables and the normal distribution • Sampling and proportions • Interval estimates for proportions

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): 20% Problem-solving and modelling task			
Summative internal assessment 2 (IA2): • Examination — short response	15%	Summative internal assessment 3 (IA3): • Examination — short response	15%
Summative external assessment (EA): 50% Examination — combination response			

Prerequisite

Students must have achieved at least a 'B' in Year 10 Extension Mathematics.

Specialist Mathematics

General senior subject – max 4 QCE credits

The major domains of mathematical knowledge in Specialist Mathematics are:

- Vectors and Matrices
- Real and Complex Numbers
- Trigonometry
- Statistics
- Calculus

Topics are developed systematically, with increasing levels of sophistication, complexity and connection, building on functions, calculus, statistics from Mathematical Methods, while vectors, complex numbers and matrices are introduced. Functions and calculus are essential for creating models of the physical world. Statistics are used to describe and analyse phenomena involving probability, uncertainty and variation. Matrices, complex numbers and vectors are essential tools for explaining abstract or complex relationships that occur in scientific and technological endeavours.

Students who undertake Specialist Mathematics will develop confidence in their mathematical knowledge and ability, and gain a positive view of themselves as mathematics learners. They will gain an appreciation of the true nature of mathematics, its beauty and its power.

Pathways

A course of study in Specialist Mathematics can establish a basis for further education and employment in the fields of science, all branches of mathematics and statistics, computer science, medicine, engineering, finance and economics.

Objectives

By the conclusion of the course of study, students will:

- recall mathematical knowledge
- use mathematical knowledge
- communicate mathematical knowledge
- evaluate the reasonableness of solutions
- justify procedures and decisions
- solve mathematical problems.

Structure

Specialist Mathematics is to be undertaken in conjunction with, or on completion of, Mathematical Methods.

At Wynnum State High School, Specialist Mathematics is undertaken as an Alternate Sequence which allows for a composite class of Year 11 and Year 12 students who study the same content at the same time, and complete the same assessment pieces.

Students who begin Year 11 in an odd year will start with AS Unit 1 and progress through to AS Unit 4.

Students who begin Year 11 in an even year will start with AS Unit 3 and progress through to AS Unit 2.

AS Unit 1	AS Unit 2	AS Unit 3	AS Unit 4
Combinatorics, proof, and vectors <ul style="list-style-type: none"> Combinatorics Introduction to proof Vectors in the plane Algebra of vectors in two dimensions Circle and geometric proofs 	Trigonometry, functions, further vectors and integral calculus <ul style="list-style-type: none"> Trigonometry and functions Vectors in two and three dimensions Vector calculus Integration techniques Applications of integral calculus 	Matrices and Complex Numbers <ul style="list-style-type: none"> Matrices Further matrices Complex numbers Complex arithmetic and algebra Matrices and transformations 	Further complex numbers, proof, calculus, and statistical inference <ul style="list-style-type: none"> Further complex numbers Mathematical induction and trigonometric proofs Rates of change and differential equations Modelling motion Statistical inference

Assessment

In Units 1 and 2 students will complete four internal assessments, including a school-administered exam that reflects the techniques and conditions of the external assessment. These results contribute to a student's formative result (A – E).

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Problem-solving and modelling task	20%	Summative internal assessment 3 (IA3): • Examination — short response	15%
Summative internal assessment 2 (IA2): • Examination — short response	15%		
Summative external assessment (EA): 50% • Examination — combination response			

Prerequisite

Students must have achieved at least a 'B' in Year 10 Extension Mathematics.

To study Specialist Mathematics, a student must also elect the companion subject Mathematical Methods.

Recommendation

It is highly recommended that students completed Year 10 Introduction to Specialist Mathematics.

Aquatic Practices

Applied senior subject – max 4 QCE credits

Aquatic Practices provides opportunities for students to explore, experience and learn concepts and practical skills valued in aquatic workplaces and other settings. Learning in Aquatic Practices involves creative and critical thinking; systematically accessing, capturing and analysing information, including primary and secondary data; and using digital technologies to undertake research, evaluate information and present data.

Aquatic Practices students apply scientific knowledge and skills in situations to produce outcomes. Students build their understanding of expectations for work in aquatic settings and develop an understanding of career pathways, jobs and other opportunities available for participating in and contributing to aquatic activities.

Projects and investigations are key features of Aquatic Practices. Projects require the application of a range of cognitive, technical and reasoning skills and practical-based theory to produce real-world outcomes. Investigations follow scientific inquiry methods to develop a deeper understanding of a particular topic or context and the link between theory and practice in real-world and/or lifelike aquatic contexts.

By studying Aquatic Practices, students develop an awareness and understanding of life beyond school through authentic, real-world interactions to become responsible and informed citizens. They develop a strong personal, socially oriented, ethical outlook that assists with managing context, conflict and uncertainty. Students gain the ability to work effectively and respectfully with diverse teams to maximise understanding of concepts, while exercising flexibility, cultural awareness and a willingness to make necessary compromises to accomplish common goals. They learn to communicate effectively and efficiently by manipulating appropriate language, terminology, symbols and diagrams associated with scientific communication.

The objectives of the course ensure that students apply what they understand to explain and execute procedures, plan and implement projects and investigations, analyse and interpret information, and evaluate procedures, conclusions and outcomes.

Workplace health and safety practices are embedded across all units and focus on building knowledge and skills in working safely, effectively and efficiently in practical aquatic situations.

Pathways

A course of study in Aquatic Practices can establish a basis for further education and employment in the fields of recreation, tourism, fishing and aquaculture. The subject also provides a basis for participating in and contributing to community associations, events and activities, such as yacht and sailing club races and competitions and boating shows.

Objectives

By the conclusion of the course of study, students should:

- describe ideas and phenomena
- execute procedures
- analyse information
- interpret information
- evaluate conclusions and outcomes
- plan investigations and projects.

Structure

Unit 1 – Aquariums and aquaculture	Unit 2 – Using the aquatic environment
<p>Students:</p> <ul style="list-style-type: none"> develop understanding of components that need to be monitored and maintained in an aquarium or aquaculture system develop practical skills in testing and analysing the results of water quality analyse the processes of producing, processing and marketing aquaculture products 	<p>Students:</p> <ul style="list-style-type: none"> explore the variety of ways that humans interact with the aquatic environment develop practical skills in boating and snorkeling learn about specialised aquatic equipment and how to safely use and maintain that equipment
Unit 3 – Aquatic ecosystems	Unit 4 – Recreational and commercial fishing
<p>Students:</p> <ul style="list-style-type: none"> explore the rich biodiversity that exists in aquatic ecosystems explain the processes that form, degrade and restore ecosystems build skills in identifying species, measuring water quality and identifying threats to ecosystems develop understanding of conservation and management techniques. 	<p>Students:</p> <ul style="list-style-type: none"> explain the significance of fishing, causes of fishery declines and sustainable management strategies analyse and interpret the status of fisheries and the importance of artificial reefs to fishery populations identify common aquatic organisms, model capture–recapture scenarios and use safe seafood handling techniques

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Aquatic Practices are:

Technique	Description	Response requirements
Applied investigation	Students investigate a research question by collecting, analysing and interpreting primary or secondary information.	<p>One of the following:</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media Written: up to 1000 words
Practical project	Students use practical skills to complete a project in response to a scenario.	<p>Completed project</p> <p>One of the following:</p> <ul style="list-style-type: none"> Product: 1 Performance: up to 4 minutes <p>Documented process</p> <ul style="list-style-type: none"> Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media

Biology

General senior subject – max 4 QCE credits

Biology provides opportunities for students to engage with living systems. In Unit 1, students develop their understanding of cells and multicellular organisms. In Unit 2, they engage with the concept of maintaining the internal environment. In Unit 3, students study biodiversity and the interconnectedness of life. This knowledge is linked in Unit 4 with the concepts of heredity and the continuity of life.

Students will learn valuable skills required for the scientific investigation of questions. In addition, they will become citizens who are better informed about the world around them and who have the critical skills to evaluate and make evidence-based decisions about current scientific issues.

Biology aims to develop students':

- sense of wonder and curiosity about life
- respect for all living things and the environment
- understanding of how biological systems interact and are interrelated, the flow of matter and energy through and between these systems, and the processes by which they persist and change
- understanding of major biological concepts, theories and models related to biological systems at all scales, from subcellular processes to ecosystem dynamics
- appreciation of how biological knowledge has developed over time and continues to develop; how scientists use biology in a wide range of applications; and how biological knowledge influences society in local, regional and global contexts
- ability to plan and carry out fieldwork, laboratory and other research investigations, including the collection and analysis of qualitative and quantitative data and the interpretation of evidence
- ability to use sound, evidence-based arguments creatively and analytically when evaluating claims and applying biological knowledge
- ability to communicate biological understanding, findings, arguments and conclusions using appropriate representations, modes and genres.

Pathways

A course of study in Biology can establish a basis for further education and employment in the fields of medicine, forensics, veterinary, food and marine sciences, agriculture, biotechnology, environmental rehabilitation, biosecurity, quarantine, conservation and sustainability.

Objectives

By the conclusion of the course of study, students will:

- describe ideas and findings
- apply understanding
- analyse data
- interpret evidence
- evaluate conclusions, claims and processes
- investigate phenomena.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Cells and multicellular organisms <ul style="list-style-type: none"> Cells as the basis of life Exchange of nutrients and wastes Cellular energy, gas exchange and plant physiology 	Maintaining the internal environment <ul style="list-style-type: none"> Homeostasis — thermoregulation and osmoregulation Infectious disease and epidemiology 	Biodiversity and the interconnectedness of life <ul style="list-style-type: none"> Describing biodiversity and populations Functioning ecosystems and succession 	Heredity and continuity of life <ul style="list-style-type: none"> Genetics and heredity Continuity of life on Earth

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	10%	Summative internal assessment 3 (IA3):	20%
<ul style="list-style-type: none"> Data test 		<ul style="list-style-type: none"> Research investigation 	
Summative internal assessment 2 (IA2):	20%		
<ul style="list-style-type: none"> Student experiment 			
Summative external assessment (EA): 50% Examination — combination response			

Prerequisite

Students must have achieved at least a 'C' in Year 10 English, 'B' in Year 10 Science (Core or Extension) and 'C' in Year 10 Maths (Core or Extension).

Chemistry

General senior subject – max 4 QCE credits

Chemistry is the study of materials and their properties and structure. In Unit 1, students study atomic theory, chemical bonding, and the structure and properties of elements and compounds. In Unit 2, students explore intermolecular forces, gases, aqueous solutions, acidity and rates of reaction. In Unit 3, students study equilibrium processes and redox reactions. In Unit 4, students explore organic chemistry, synthesis and design to examine the characteristic chemical properties and chemical reactions displayed by different classes of organic compounds.

Chemistry aims to develop students':

- interest in and appreciation of chemistry and its usefulness in helping to explain phenomena and solve problems encountered in their ever-changing world
- understanding of the theories and models used to describe, explain and make predictions about chemical systems, structures and properties
- understanding of the factors that affect chemical systems and how chemical systems can be controlled to produce desired products
- appreciation of chemistry as an experimental science that has developed through independent and collaborative research, and that has significant impacts on society and implications for decision-making
- expertise in conducting a range of scientific investigations, including the collection and analysis of qualitative and quantitative data, and the interpretation of evidence
- ability to critically evaluate and debate scientific arguments and claims in order to solve problems and generate informed, responsible and ethical conclusions
- ability to communicate chemical understanding and findings to a range of audiences, including through the use of appropriate representations, language and nomenclature.

Pathways

A course of study in Chemistry can establish a basis for further education and employment in the fields of forensic science, environmental science, engineering, medicine, pharmacy and sports science.

Objectives

By the conclusion of the course of study, students will:

- describe ideas and findings
- apply understanding
- analyse data
- interpret evidence
- evaluate conclusions, claims and processes
- investigate phenomena.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Chemical fundamentals — structure, properties and reactions <ul style="list-style-type: none"> Properties and structure of atoms Properties and structure of materials Chemical reactions — reactants, products and energy change 	Molecular interactions and reactions <ul style="list-style-type: none"> Intermolecular forces and gases Aqueous solutions and acidity Rates of chemical reactions 	Equilibrium, acids and redox reactions <ul style="list-style-type: none"> Chemical equilibrium systems Oxidation and reduction 	Structure, synthesis and design <ul style="list-style-type: none"> Properties and structure of organic materials Chemical synthesis and design

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	10%	Summative internal assessment 3 (IA3):	20%
<ul style="list-style-type: none"> Data test 		<ul style="list-style-type: none"> Research investigation 	
Summative internal assessment 2 (IA2):	20%		
<ul style="list-style-type: none"> Student experiment 			
Summative external assessment (EA): 50% Examination — combination response			

Prerequisite

Students must have achieved at least a 'C' in Year 10 English, a 'B' in Science (Core or Extension) and a 'B' in Year 10 Core Maths or a C in Extension Maths.

Physics

General senior subject – max 4 QCE credits

Physics provides opportunities for students to engage with the classical and modern understandings of the universe. In Unit 1, students learn about the fundamental concepts of thermodynamics, electricity and nuclear processes. In Unit 2, students learn about the concepts and theories that predict and describe the linear motion of objects. Further, they will explore how scientists explain some phenomena using an understanding of waves. In Unit 3, students engage with the concept of gravitational and electromagnetic fields, and the relevant forces associated with them. Finally, in Unit 4, students study modern physics theories and models that, despite being counterintuitive, are fundamental to our understanding of many common observable phenomena.

Students will learn valuable skills required for the scientific investigation of questions. In addition, they will become citizens who are better informed about the world around them, and who have the critical skills to evaluate and make evidence-based decisions about current scientific issues.

Physics aims to develop students':

- appreciation of the wonder of physics and the significant contribution physics has made to contemporary society
- understanding that diverse natural phenomena may be explained, analysed and predicted using concepts, models and theories that provide a reliable basis for action
- understanding of the ways in which matter and energy interact in physical systems across a range of scales
- understanding of the ways in which models and theories are refined, and new models and theories are developed in physics; and how physics knowledge is used in a wide range of contexts and informs personal, local and global issues
- investigative skills, including the design and conduct of investigations to explore phenomena and solve problems, the collection and analysis of qualitative and quantitative data, and the interpretation of evidence

- ability to use accurate and precise measurement, valid and reliable evidence, and scepticism and intellectual rigour to evaluate claims
- ability to communicate physics understanding, findings, arguments and conclusions using appropriate representations, modes and genres.

Pathways

A course of study in Physics can establish a basis for further education and employment in the fields of science, engineering, medicine and technology.

Objectives

By the conclusion of the course of study, students will:

- describe ideas and findings
- apply understanding
- analyse data
- interpret evidence
- evaluate conclusions, claims and processes
- investigate phenomena.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Thermal, nuclear and electrical physics <ul style="list-style-type: none"> • Heating processes • Ionising radiation and nuclear reactions • Electrical circuits 	Linear motion and waves <ul style="list-style-type: none"> • Linear motion and force • Waves 	Gravity and electromagnetism <ul style="list-style-type: none"> • Gravity and motion • Electromagnetism 	Revolutions in modern physics <ul style="list-style-type: none"> • Special relativity • Quantum theory • The Standard Model

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	10%	Summative internal assessment 3 (IA3):	20%
• Data test		• Research investigation	
Summative internal assessment 2 (IA2):	20%		
• Student experiment			
Summative external assessment (EA): 50%			
Examination — combination response			

Prerequisite

Students must have achieved at least a 'C' in Year 10 English, a 'B' in Science (Core or Extension) and a 'B' in Year 10 Core Maths or a C in Extension Maths.

Certificate III in Laboratory Skills (MSL30122)

Vocational Education subject – up to 8 QCE credits

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification prepares students to perform basic laboratory skills and knowledge under direct supervision. Job roles include laboratory assistant capable of working across a range of industries.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a two-year course delivered in Years 11 and 12 on site a Wynnum State High School.

Course units

To attain a MSL30118, 13 units of competency must be achieved:

Unit code	Title
BSBCMM211	Apply communication skills
MSL913002	Plan and conduct laboratory/field work
MSL922001	Record and present data
MSL933002	Contribute to the achievement of quality objectives
MSL943002	Participate in laboratory/field workplace safety
MSL924005	Process and interpret data
MSL053005	Receive and prepare samples for testing
MSL973025	Perform basic tests
MSL973026	Prepare working solutions
MSL973028	Perform microscopic examination
MSL974031	Prepare, standardise and use solutions
MSL974032	Perform chemical tests and procedures
MSL974033	Perform food tests

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 13 units of competency will be awarded a Qualification and a record of results.

Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning.

Fees

There are no additional costs involved in this course other than participating in the student resources scheme.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in a business office as closely as possible.

Assessment techniques include:

- observation
- folios of work
- questioning
- projects
- written and practical tasks.

Work placement

Students are provided with the opportunity to do structured workplace learning as required.

Pathways

This qualification may articulate into:

- MSL40122 Certificate IV in Laboratory Techniques
- MSL50122 Diploma in Laboratory Technology
- work within a laboratory business.

See other financial qualifications at training.gov.au

Recommended

It is recommended that a student achieve at least a 'C' in Year 10 English.

Dance

General senior subject – max 4 QCE credits

Dance uses the body as an instrument for expression and communication of ideas. It encourages the holistic development of a person, providing a way of knowing about oneself, others and the world. It is a means by which cultural heritage is preserved and translated through time.

Engaging in dance allows students to develop important, lifelong skills. Dance provides opportunities for students to critically examine and reflect on their world through higher order thinking and movement. Through studying Dance as both artist and as audience, students will develop a range of interrelated concepts, understanding and skills in dance as an art form and as a means of social inclusion. Students will study dance in various genres and styles, embracing a variety of cultural, societal and historical viewpoints integrating new technologies in all facets of the subject. Historical, current and emerging dance practices, works and artists are explored in global contexts and Australian contexts, including the dance of Aboriginal peoples and Torres Strait Islander peoples. Students will learn about dance as it is now and explore its origins across time and cultures.

Exploring dance through the lens of making (choreography and performance) and responding engages students in creative and critical thinking. As students create and communicate meaning through dance they develop aesthetic and kinaesthetic intelligence in addition to personal and social skills. Self-confidence is developed alongside an awareness of, and respect for, the body. The study of this subject increases the quality of personal and physical wellbeing and fosters social inclusion through focused experiences of valued collaborative practice.

Pathways

This subject prepares young people for participation in the 21st century. Dance has the means to prepare students for future possibilities, with transversal skills and the capacity for flexible thinking and doing. The study of dance enables the application of critical thinking and literacy skills through which students create, demonstrate, express and reflect on meaning made through movement. Critical thinking and literacy skills are essential skills for the artist as both maker and audience, and learning in Dance prepares students to engage in a multimodal world. Dance develops individuals who are culturally intelligent, creative, and complex and critically reflective thinkers.

A course of study in Dance can establish a basis for further education and employment in the field of dance, and to broader areas in creative industries, cultural institutions, administration and management, health, communications, education, public relations, research, science and technology.

Objectives

By the conclusion of the course of study, students will:

- demonstrate an understanding of dance concepts and skills
- apply literacy skills
- organise and apply the dance concepts
- analyse and interpret dance concepts and skills
- apply technical skills
- realise meaning through expressive skills
- create dance to communicate meaning
- evaluate dance, justifying the use of dance concepts and dance skills.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Moving bodies <ul style="list-style-type: none"> How does dance communicate meaning for different purposes and in different contexts? Genres: Contemporary and at least one other genre 	Moving through environments <ul style="list-style-type: none"> How does the integration of the environment shape dance to communicate meaning? Genres: Contemporary and at least one other genre 	Moving statements <ul style="list-style-type: none"> How is dance used to communicate viewpoints? Genres: Contemporary and at least one other genre 	Moving my way <ul style="list-style-type: none"> How does dance communicate meaning for me? Genres: Fusion of movement styles

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	20%	Summative internal assessment 3 (IA3):	35%
• Performance		• Dance work	
Summative internal assessment 2 (IA2):	20%		
• Choreography			
Summative external assessment (EA): 25% <ul style="list-style-type: none"> Examination — extended response 			

Prerequisite

Students must have achieved a 'C' in Year 10 English and Dance or have dance experience outside school or within the Wynnum SHS Dance Troupe.

Film, Television & New Media

General senior subject – max 4 QCE credits

Film, Television & New Media uses an inquiry learning model, developing critical thinking skills and creative capabilities through the exploration of five key concepts that operate in the contexts of production and use. The key concepts of technologies, representations, audiences, institutions and languages are drawn from a range of contemporary media theories and practices. Students will creatively apply film, television and new media key concepts to individually and collaboratively make moving-image media products, and will investigate and respond to moving-image media content and production contexts.

Film, television and new media are our primary sources of information and entertainment. They are important channels for educational and cultural exchange, and are fundamental to our self-expression and representation as individuals and as communities. Engaging meaningfully in local and global participatory media cultures enables us to understand and express ourselves. Through making and responding to moving-image media products, students will develop a respect for diverse perspectives and a critical awareness of the expressive, functional and creative potential of moving-image media in a diverse range of global contexts.

By studying Film, Television & New Media, students will develop knowledge and skills in creative thinking, communication, collaboration, planning, critical analysis, and digital and ethical citizenship. They will develop the necessary critical and creative skills to reflect on and appreciate Australian and global cultures and make sense of what they see and experience. Film, Television & New Media will equip students for a future of unimagined possibilities with highly transferable and flexible thinking and communication skills.

Pathways

The processes and practices of Film, Television & New Media, such as project-based learning and creative problem-solving, develop transferable 21st century skills that are highly valued in many areas of employment. Organisations increasingly seek employees who demonstrate work-related creativity, innovative thinking and diversity. A course of study in Film, Television & New Media can establish a basis for further education and employment in the fields of film, television and media, and more broadly, in creative industries, cultural institutions, advertising, administration and management, communications, design, marketing, education, film and television, public relations, research, science and technology.

Objectives

By the conclusion of the course of study, students will:

- design moving-image media products
- create moving-image media products
- resolve film, television and new media ideas, elements and processes
- apply literacy skills
- analyse moving-image media products
- evaluate film, television and new media products, practices and viewpoints.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Foundation <ul style="list-style-type: none"> Technologies How are tools and associated processes used to create meaning? Institutions How are institutional practices influenced by social, political and economic factors? Languages How do signs and symbols, codes and conventions create meaning? 	Stories <ul style="list-style-type: none"> Representations How do representations function in stories? Audiences How does the relationship between narrative and meaning change in different contexts? Languages How are media languages used to construct stories? 	Participation <ul style="list-style-type: none"> Technologies How do technologies enable or constrain participation? Audiences How do different contexts and purposes impact the participation of individuals and cultural groups? Institutions How is participation in institutional practices influenced by social, political and economic factors? 	Artistry <ul style="list-style-type: none"> Technologies How do media artists use technologies to challenge convention all practices? Representations How do media artists portray people, places, events, ideas and emotions? Languages How do media artists use signs, symbols, codes and convention to create meaning?

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): <ul style="list-style-type: none">• Case study investigation	15%	Summative internal assessment 3 (IA3): <ul style="list-style-type: none">• Stylistic production	35%
Summative internal assessment 2 (IA2): <ul style="list-style-type: none">• Multi-platform content project	25%		
Summative external assessment (EA): 25% <ul style="list-style-type: none">• Examination — extended response			

Prerequisite

Students must have achieved a 'C' in Year 10 English and a 'C' in Year 10 Media Studies.

Music

General senior subject – max 4 QCE credits

Music is a unique art form that uses sound and silence as a means of personal expression. It allows for the expression of the intellect, imagination and emotion and the exploration of values. Music occupies a significant place in everyday life of all cultures and societies, serving social, cultural, celebratory, political and educational roles.

The study of music combines the development of cognitive, psychomotor and affective domains through making and responding to music. The development of musicianship through making (composition and performance) and responding (musicology) is at the centre of the study of music.

Through composition, students use music elements and concepts, applying their knowledge and understanding of compositional devices to create new music works. Students resolve music ideas to convey meaning and/or emotion to an audience.

Through performance, students sing and play music, demonstrating their practical music skills through refining solo and/or ensemble performances. Students realise music ideas through the demonstration and interpretation of music elements and concepts to convey meaning and/or emotion to an audience.

In musicology, students analyse the use of music elements and concepts in a variety of contexts, styles and genres. They evaluate music through the synthesis of analytical information to justify a viewpoint.

In an age of change, Music has the means to prepare students for a future of unimagined possibilities; in Music, students develop highly transferable skills and the capacity for flexible thinking and doing. Literacy in Music is an essential skill for both musician and audience, and learning in Music prepares students to engage in a multimodal world. The study of Music provides students with opportunities for intellectual and personal growth, and to make a contribution to the culture of their community. Students develop the capacity for working independently and collaboratively, reflecting authentic practices of music performers, composers and audiences.

Pathways

A course of study in Music can establish a basis for further education and employment in the field of music, and more broadly, in creative industries, cultural institutions, administration and management, health, communications, education, public relations, research, science and technology. As more organisations value work-related creativity and diversity, the processes and practices of Music develop 21st century skills essential for many areas of employment. Specifically, the study of Music helps students develop creative and critical thinking, collaboration and communication skills, personal and social skills, and digital literacy — all of which is sought after in modern workplaces.

Objectives

By the conclusion of the course of study, students will:

- demonstrate technical skills
- use music elements and concepts
- analyse music
- apply compositional devices
- apply literacy skills
- interpret music elements and concepts
- evaluate music
- realise music ideas
- resolve music ideas.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Designs Through inquiry learning, the following is explored: How does the treatment and combination of different music elements enable musicians to design music that communicates meaning through performance and composition?	Identities Through inquiry learning, the following is explored: How do musicians use their understanding of music elements, concepts and practices to communicate cultural, political, social and personal identities when performing, composing and responding to music?	Innovations Through inquiry learning, the following is explored: How do musicians incorporate innovative music practices to communicate meaning when performing and composing?	Narratives Through inquiry learning, the following is explored: How do musicians manipulate music elements to communicate narrative when performing, composing and responding to music?

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): <ul style="list-style-type: none">• Performance	20%	Summative internal assessment 3 (IA3): <ul style="list-style-type: none">• Project	35%
Summative internal assessment 2 (IA2): <ul style="list-style-type: none">• Composition	20%		
Summative external assessment (EA): 25% <ul style="list-style-type: none">• Examination — extended response			

Prerequisite

Students have passed Year 10 English with a 'C' and have studied Music in Year 10 and received at least a 'B'. If students have not studied Music in Year 10, they may also be considered if they play a musical instrument at a competent level i.e. playing in the Symphonic Band or Big Band at school; having private lessons on piano, guitar and voice to a Grade 3 level.

Music Extension

General senior subject (Year 12 only) – max 2 QCE credits

The Music Extension syllabus should be read in conjunction with the Music syllabus. In Music Extension, students follow an individual program of study designed to continue the development of refined musicianship skills. Music Extension encourages students to investigate music concepts and ideas relevant to their specialisation.

In the **Composition specialisation** (making), students create and resolve new music works. They demonstrate use of music concepts and manipulate music concepts to express meaning and/or emotion to an audience through resolved compositions.

In the **Musicology specialisation** (responding), students investigate and analyse music works and ideas. They synthesise analytical information about music, and document sources and references about music to support research.

In the **Performance specialisation** (making), students realise music works, demonstrating technical skills and understanding. They make decisions about music, interpret music elements and concepts, and realise music ideas in their performances.

Music Extension prepares students for a future of unimagined possibilities, helping them to become self-motivated and emotionally aware. As a unique means of expression, music makes a profound contribution to personal, social and cultural identities. Students develop transversal skills, becoming adaptable and innovative problem-solvers and collaborative team members who make informed decisions. As enquirers, students develop their ability to analyse and critically evaluate. Literacy in Music Extension is an essential skill for composers, musicologists and performers, and learning in Music Extension prepares students to engage in a multimodal world.

Pathways

A course of study in Music Extension can establish a basis for further education and employment in the field of music, and more broadly, in creative industries, cultural institutions, administration and management, health, communications, education, public relations, research, science and technology.

Objectives

Common objectives

By the conclusion of the course of study, **all** students will:

- analyse music
- apply literacy skills
- evaluate music.

Specialist objectives

By the conclusion of the course of study, in addition to the common objectives, students who specialise in **composition** will also:

- apply compositional devices
- manipulate music elements and concepts
- resolve music ideas.

By the conclusion of the course of study, in addition to the common objectives, students who specialise in **musicology** will also:

- express meaning or ideas about music
- investigate music and ideas about music
- synthesise information.

By the conclusion of the course of study, in addition to the common objectives, students who specialise in **performance** will also:

- apply technical skills
- interpret music elements and concepts
- realise music ideas.

Structure

Unit 3	Unit 4
Explore <ul style="list-style-type: none"> Key idea 1: Initiate best practice Key idea 2: Consolidate best practice 	Emerge <ul style="list-style-type: none"> Key idea 3: Independent best practice

Assessment

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E). **Note:** The Summative external assessment (EA): Examination — extended response is the same assessment for all three specialisations.

Summative assessments — Composition specialisation

Unit 3	Unit 4
Summative internal assessment 1 (IA1): 20% • Composition 1	Summative internal assessment 3 (IA3): 35% • Composition project
Summative internal assessment 2 (IA2): 20% • Composition 2	
Summative external assessment (EA): 25% • Examination — extended response	

Summative assessments — Musicology specialisation

Unit 3	Unit 4
Summative internal assessment 1 (IA1): 20% • Investigation 1	Summative internal assessment 3 (IA3): 35% • Musicology project
Summative internal assessment 2 (IA2): 20% • Investigation 2	
Summative external assessment (EA): 25% • Examination — extended response	

Summative assessments — Performance specialisation

Unit 3	Unit 4
Summative internal assessment 1 (IA1): 20% • Performance 1	Summative internal assessment 3 (IA3): 35% • Performance project
Summative internal assessment 2 (IA2): 20% • Performance 2	
Summative external assessment (EA): 25% • Examination — extended response	

Prerequisite

The Music Extension course is based on the assumption that students entering the course have studied two semesters of Year 11 Music and has concurrent enrolment in Year 12 Music. Entry to the Music Extension course is through a detailed consultation period with school staff. The student must be able to identify reasons for wishing to be considered for enrolment in the course and must display commitment and self-discipline since much of the work is self-directed.

Music in Practice

Applied senior subject – max 4 QCE credits

The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

Music is a unique aural art form that uses sound and silence as a means of personal expression. It is a powerful medium because it affects a wide range of human activities, including personal, social, cultural and entertainment pursuits. Making music, becoming part of music and arts communities, and interacting with practising musicians and artists nurtures students' creative thinking and problem-solving skills as they follow processes from conception to realisation and express music ideas of personal significance.

In Music in Practice, students are involved in making (composing and performing) and responding by exploring and engaging with music practices in class, school and the community. They gain practical, technical and listening skills and make choices to communicate through their music. Through music activities, students have opportunities to engage individually and in groups to express music ideas that serve purposes and contexts. This fosters creativity, helps students develop problem-solving skills, and heightens their imaginative, emotional, aesthetic, analytical and reflective experiences.

Students learn about workplace health and safety issues relevant to the music industry and effective work practices that foster a positive work ethic, the ability to work as part of a team, and project management skills. They are exposed to authentic music practices that reflect the real-world practices of composers, performers, and audiences. They learn to view the world from different perspectives, experiment with different ways of sharing ideas and feelings, gain confidence and self-esteem, and contribute to the social and cultural lives of their school and local community.

Pathways

The discipline and commitment required in music-making provides students with opportunities for personal growth and development of lifelong learning skills. Learning in Music in Practice is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers, who can work collaboratively to solve problems and complete project-based work in various contexts.

A course of study in Music in Practice can establish a basis for further education and employment across a range of fields such as creative industries, education, venue and event management, advertising, communications, humanities, health, sciences and technology.

Objectives

By the conclusion of the course of study, students should:

- use music practices
- plan music works
- communicate ideas
- evaluate music works.

Structure

Unit 1 – Music of today	Unit 2 – The cutting edge
<p>Students:</p> <ul style="list-style-type: none"> • develop an understanding of how to apply Music Principles and Practices in composition and performance • compose a song, demonstrating their understanding of the functions and purposes of music • complete a composition statement analysing and evaluating their application of Music Principles and Practices • present live performances throughout the semester 	<p>Students:</p> <ul style="list-style-type: none"> • develop skills in performance and composition • apply listening skills, practical singing, playing and ensemble skills to a live performance • create and arrange an original composition that demonstrates their unique sound
Unit 3 – Building your brand	Unit 4 – ‘Live’ on stage!
<p>Students:</p> <ul style="list-style-type: none"> • identify and develop their brand by investigating personal interests, skills and preferences in contemporary music • engage with a range of contemporary music genre and styles available on music streaming platforms • collaborate with other students when experimenting with music elements, concepts and compositional devices • learn how to be safe, ethical, positive and responsible users of digital technologies • develop an enhanced understanding of who they are as a musician through real-world experiences that suit their skills, interests and preferences in contemporary music. 	<p>Students:</p> <ul style="list-style-type: none"> • explore commercial music for the purpose of understanding the role music plays in the entertainment and media industries of the 21st century • collaborate with other students and engage with a variety of music events in the form of live events and/or streaming platforms

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Music in Practice are:

Technique	Description	Response requirements
Composition	Students make a composition that is relevant to the purpose and context of the unit.	<p>Composition Composition: up to 3 minutes, or equivalent section of a larger work</p>
Performance	Students perform music that is relevant to the unit focus.	<p>Performance Performance (live or recorded): up to 4 minutes</p>
Project	Students plan, make and evaluate a composition or performance relevant to the unit focus.	<p>Composition Composition: up to 3 minutes, or equivalent section of a larger work OR Performance Performance (live or recorded): up to 4 minutes AND Planning and evaluation of composition or performance One of the following:</p> <ul style="list-style-type: none"> • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words • Spoken: up to 4 minutes, or signed equivalent

Recommended

Previous Music experience is recommended.

Visual Art

General senior subject – max 4 QCE credits

Visual Art students have opportunities to construct knowledge and communicate personal interpretations by working as both artist and audience. In making artworks, students use their imagination and creativity to innovatively solve problems and experiment with visual language and expression. Students develop knowledge and skills when they create individualised responses and meaning by applying diverse art materials, techniques, technologies and processes. On their individual journey of exploration, students learn to communicate personal thoughts, feelings, ideas, experiences and observations. In responding to artworks, students investigate artistic expression and critically analyse artworks in diverse contexts. They consider meaning, purposes and theoretical approaches when ascribing aesthetic value and challenging ideas. Students interact with artists, artworks, institutions and communities to enrich their experiences and understandings of their own and others' art practices.

Visual Art uses an inquiry learning model, developing critical and creative thinking skills and individual responses through developing, researching, reflecting and resolving. Through making and responding, resolution and display of artworks, students understand and appreciate the role of visual art in past and present traditions and cultures, as well as the contributions of contemporary visual artists and their aesthetic, historical and cultural influences.

Pathways

This subject prepares young people for participation in the 21st century by fostering curiosity and imagination, and teaching students how to generate and apply new and creative solutions when problem-solving in a range of contexts. This learnt ability to think in divergent ways and produce creative and expressive responses enables future artists, designers and craftspeople to innovate and collaborate with the fields of science, technology, engineering and mathematics to design and manufacture images and objects that enhance and contribute significantly to our daily lives.

Visual Art prepares students to engage in a multimodal, media-saturated world that is reliant on visual communication. Through the critical thinking and literacy skills essential to both artist and audience, learning in Visual Art empowers young people to be discriminating, and to engage with and make sense of what they see and experience.

A course of study in Visual Art can establish a basis for further education and employment in the fields of arts practice, design, craft, and information technologies, and more broadly, in creative industries, cultural institutions, advertising, administration and management, communication, education, public relations, health, research, science and technology.

Objectives

By the conclusion of the course of study, students will:

- implement ideas and representations
- apply literacy skills
- analyse and interpret visual language, expression and meaning in artworks and practices
- evaluate influences
- justify viewpoints
- experiment in response to stimulus
- create visual responses using knowledge and understanding of art media
- realise responses to communicate meaning.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Art as lens <ul style="list-style-type: none"> • Concept: lenses to explore the material world • Contexts: personal and contemporary • Focus: people, place, objects 	Art as code <ul style="list-style-type: none"> • Concept: art as a coded visual language • Contexts: formal and cultural • Focus: codes, symbols, signs and art conventions 	Art as knowledge <ul style="list-style-type: none"> • Concept: constructing knowledge as artist and audience • Contexts: contemporary, personal, cultural and/or formal • Focus: student-directed 	Art as alternate <ul style="list-style-type: none"> • Concept: evolving alternate representations and meaning • Contexts: contemporary, personal, cultural and/or formal • Focus: student-directed

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	20%	Summative internal assessment 3 (IA3):	30%
<ul style="list-style-type: none"> • Investigation — inquiry phase 1 		<ul style="list-style-type: none"> • Project — inquiry phase 3 	
Summative internal assessment 2 (IA2):	25%		
<ul style="list-style-type: none"> • Project — inquiry phase 2 			
Summative external assessment (EA): 25% <ul style="list-style-type: none"> • Examination — extended response 			

Prerequisite

Students must have achieved at least a 'C' in Year 10 English and at least a 'B' in Year 9 or 10 Art.

Visual Arts in Practice

Applied senior subject – max 4 QCE credits

The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

In Visual Arts in Practice, students respond to authentic, real-world stimulus (e.g. problems, events, stories, places, objects, the work of artists or artisans), seeing or making new links between art-making purposes and contexts. They explore visual language in combination with media, technologies and skills to make artworks. Throughout the course, students are exposed to two or more art-making modes, selecting from 2D, 3D, digital (static) and time-based and using these in isolation or combination, as well as innovating new ways of working.

When responding, students use analytical processes to identify problems and develop plans or designs for artworks. They use reasoning and decision-making to justify their choices, reflecting and evaluating on the success of their own and others' art-making. When making, students demonstrate knowledge and understanding of visual features to communicate artistic intention. They develop competency with and independent selection of media, technologies and skills as they make experimental and resolved artworks, synthesising ideas developed throughout the responding phase.

Pathways

Learning in Visual Arts in Practice is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers who can work collaboratively to solve problems and complete project-based work in various contexts.

A course of study in Visual Arts in Practice can establish a basis for further education and employment in a range of fields, including creative industries, education, advertising and marketing, communications, humanities, health, recreation, science and technology.

Objectives

By the conclusion of the course of study, students should:

- use visual arts practices
- plan artworks
- communicate ideas
- evaluate artworks.

Structure

Unit A — Looking inwards (self)	Unit B — Looking outwards (others)
<p>Students:</p> <ul style="list-style-type: none"> • make and evaluate an experimental folio that explores representation of self • plan a resolved artwork • make a resolved artwork that communicates representation of self. 	<p>Students:</p> <ul style="list-style-type: none"> • make a prototype artwork that explores a local, national or global issue • evaluate others' artworks and plan for a resolved artwork that represents a local, national or global issue in a social space • make a resolved artwork that communicates about a local, national or global issue in a social space.
Unit C — Clients	Unit D — Transform & extend
<p>Students:</p> <ul style="list-style-type: none"> • make and evaluate a design proposal for a commissioned artwork in response to a client brief • plan a resolved artwork • make a resolved artwork that addresses client needs and specifications 	<p>Students:</p> <ul style="list-style-type: none"> • make a folio of stylistic experiments inspired by evaluation of the art style and/or practice of an artist or artisan • plan a resolved artwork • make a resolved artwork that communicates a developed style and/or practice, and takes inspiration from an artist or artisan

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Visual Arts in Practice are:

Technique	Description	Response requirements
Project	Students make experimental or prototype artworks, or design proposals or stylistic experiments. They evaluate artworks, art style and/or practices that explore the focus of the unit. Students plan resolved artworks.	<p>Experimental folio Up to 8 experimental artworks: 2D, 3D, digital (static) and/or time-based OR</p> <p>Prototype artwork 2D, 3D, digital (static) and/or time-based media: up to 4 artwork/s OR</p> <p>Design proposal Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media, including up to 4 prototype artwork/s — 2D, 3D, digital (static) and/or time-based OR</p> <p>Folio of stylistic experiments Up to 8 experimental artworks: 2D, 3D, digital (static) and/or time-based AND</p> <p>Planning and evaluations One of the following:</p> <ul style="list-style-type: none"> • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words • Spoken: up to 4 minutes, or signed equivalent
Resolved artwork	Students make a resolved artwork that communicates purpose and context relating to the focus of the unit.	<p>Resolved artwork</p> <ul style="list-style-type: none"> • 2D, 3D, digital (static) and/or time-based media: up to 4 artwork/s

Recommended

Previous Visual Art experience is recommended.

Certificate III in Community Dance, Theatre and Events (CUA30220)

Vocational Education subject – max 7 QCE credits

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification reflects the role of individuals working in a variety of community-based performance and production contexts, using some discretion and judgement and relevant theoretical knowledge. It applies to individuals who work in small-scale dance, theatre and events environments within the creative industries. Individuals at this level may provide support to others involved in production with limited responsibility overseeing other personnel.

The job roles that relate to this qualification may include community theatre production assistants, theatre assistants, project officers and community theatre performers.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a two-year course delivered in Years 11 and 12 on site a Wynnum State High School.

Course units

To attain a CUA30220, 16 units of competency must be achieved. Students can major in Performing or Technical Production:

Unit code	Title
BSBTWK301	Use Inclusive Work Practices
CUAIND311	Work effectively in the Creative Arts Industry
CUAIND314	Plan a career in the Creative Arts Industry
CUAWHS312	Apply work health and safety practices
CUAACT311	Develop basic acting techniques for performance
CUAPRF317	Develop performance techniques
CUASTA311	Assist with production operations for live performances
CUAVOS312	Develop vocal techniques for use in performance
CUASTA212	Assist with bump in and bump out of shows
CUAPRF311	Create and perform stories for theatre
CUAPRF314	Develop audition techniques
CUAPRF316	Develop basic musical theatre techniques
CUALGT211	Develop basic lighting skills
CUASOU211	Develop basic audio skills and knowledge
CUASMT311	Work effectively backstage during performances

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 16 units of competency will be awarded a Qualification and a record of results. Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning.

Fees

There are no additional costs involved in this course other than participating in the Student Resource Scheme.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in a theatre environment as closely as possible.

Assessment techniques include:

- observation
- folios of work
- questioning
- projects
- written and practical tasks.

Work placement

Students are provided with the opportunity to do structured workplace learning, where they could work in a real live theatre environment.

Pathways

This qualification may articulate into:

- CUA40311 Certificate IV in Community Culture
- CUA50211 Diploma of Musical Theatre
- work within the entertainment industry.

See other financial qualifications at training.gov.au

Recommended

It is recommended that a student achieve at least a 'C' in Year 10 English.

DUPLICATION OF LEARNING

If a student studies both Certificate III in Community Dance, Theatre and Events and Certificate III in Screen and Media they will receive QCE credits for one of these certificates only.

Certificate III in Screen and Media (CUA31020)

Vocational education subject – max 8 QCE credits

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification reflects the role of individuals who use basic skills and knowledge for work in skilled assistant or skilled assistant operator roles in the screen, media and entertainment industries. It applies to work in interactive digital media, film and television, radio, lighting and sound, content creation and technical broadcasting environments.

The job roles that relate to this qualification may include editing assistant, assistant content creator, assistant sound technician, assistant audio-visual technician, assistant radio producer, podcast producer, community radio producer, community radio presenter, junior animator, camera assistant and technical production assistant. Individuals usually work under direction, using some discretion and judgement, and may provide technical advice and support to a team.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a two-year course delivered in Years 11 and 12 on site at Wynnum State High School.

Course units

To attain a CUA31020, 11 units of competency must be achieved:

Unit code	Title
BSBCRT311	Apply critical thinking skills in a team environment
CUAIND311	Work effectively in the creative arts industry
CUAWHS312	Apply work health and safety practices
CUAANM413	Create titles for screen productions
CUADIG311	Prepare video assets
CUAPOS211	Perform basic vision and sound editing
CUAWRT301	Write content for a range of media
CUASOU212	Perform basic sound editing
CUACAM211	Assist with basic camera shoots
CUAWRT301	Write content for a range of media
CUASOU212	Perform basic sound editing
CUACAM211	Assist with basic camera shoots
CUAACD101	Use basic drawing techniques
CUAACD201	Develop drawing skills to communicate ideas

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 11 units of competency will be awarded a Qualification and a record of results. Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning.

Fees

There are no additional costs involved in this course other than participating in the Student Resource Scheme.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in the screen, media and entertainment industry as closely as possible.

Assessment techniques include:

- observation
- folios of work
- questioning
- projects
- written and practical tasks.

Work placement

Students are provided with the opportunity to do structured workplace learning, where they could work within the field of film, television and new media.

Pathways

This qualification may articulate into:

- CUA41220 - Certificate IV in Screen and Media
- CUA60620 - Advanced Diploma of Screen and Media
- work within the entertainment industry.

See other financial qualifications at training.gov.au

Recommended

It is recommended that a student achieve at least a 'C' in Year 10 English.

DUPLICATION OF LEARNING

If a student studies both Certificate III in Community Dance, Theatre and Events and Certificate III in Screen and Media they will receive QCE credits for one of these certificates only.

Design

General senior subject – max 4 QCE credits

The Design subject focuses on the application of design thinking to envisage creative products, services and environments. Designing is a complex and sophisticated form of problem-solving that uses divergent and convergent thinking approaches that can be practised and improved. Designers are separated from the constraints of production processes to allow them to appreciate and exploit innovative ideas.

The teaching and learning approach uses a design process grounded in the problem-based learning framework. This approach enables students to learn about and experience design through exploring needs, wants and opportunities; developing ideas and design concepts; using sketching and low-fidelity prototyping skills; and evaluating ideas. Students communicate design proposals to suit different audiences.

Students will learn how design has influenced the economic, social and cultural environment in which they live. They will understand the agency of humans in conceiving and imagining possible futures through design. Students will develop valuable 21st century skills in critical thinking, creative thinking, communication, collaboration and teamwork, personal and social skills, and information & communication technologies (ICT) skills. Collaboration, teamwork and communication are crucial skills needed to work in design teams and liaise with stakeholders. The design thinking students learn is broadly applicable to a range of professions and supports the development of critical and creative thinking.

Students will develop an appreciation of designers and their role in society. They will learn the value of creativity and build resilience as they experience iterative design processes, where the best ideas may be the result of trial and error and a willingness to take risks and experiment with alternatives. Design equips students with highly transferrable, future-focused thinking skills relevant to a global context.

Pathways

A course of study in Design can establish a basis for further education and employment in the fields of industrial design, graphic design, interior design, fashion, architecture, marketing and design engineer.

Objectives

By the conclusion of the course of study, students will:

- Describe design problems and design criteria
- Represent ideas, design concepts and design information using visual representation skills
- Analyse needs, wants and opportunities using data
- Devise ideas in response to design problems
- Evaluate ideas to make refinements
- Propose design concepts in response to design problems
- make decisions about and use mode-appropriate features, language and conventions for particular purposes and contexts.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Stakeholder-centred design <ul style="list-style-type: none"> identifying needs and wants of a range of stakeholders design professions and design styles divergent thinking and sketching convergent thinking to evaluate and refine ideas 	Commercial design influences <ul style="list-style-type: none"> responding to a client brief influence of economics, society and culture has on designers collaboration to use multiple perspectives communicate ideas to an audience 	Human-centred design <ul style="list-style-type: none"> designers consider human needs and wants designs consider attitudes, expectations, motivations and experiences of humans acquiring data to support design decisions designing with empathy and using feedback to determine suitability 	Sustainable design influences <ul style="list-style-type: none"> designing in the context of sustainability: economic, social and ecological impact on the wellbeing of humans circular design approach design ethics

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	20%	Summative internal assessment 3 (IA3):	25%
<ul style="list-style-type: none"> Design challenge 		<ul style="list-style-type: none"> Project 	
Summative internal assessment 2 (IA2):	30%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Project 		<ul style="list-style-type: none"> Examination — extended response 	

Prerequisite

Students must have achieved at least a 'C' in Year 10 English.

Recommended

At least a 'C' in Year 10 Design Technology is highly recommended.

Digital Solutions

General senior subject – max 4 QCE credits

In Digital Solutions, students learn about algorithms, computer languages and user interfaces through generating digital solutions to problems. They engage with data, information and applications to generate digital solutions that filter and present data in timely and efficient ways while understanding the need to encrypt and protect data. They understand computing's personal, social and economic impact, and the issues associated with the ethical integration of technology into our daily lives.

Students engage in problem-based learning that enables them to explore and develop ideas, generate digital solutions, and evaluate impacts, components and solutions. They understand that solutions enhance their world and benefit society. To generate digital solutions, students analyse problems and apply computational, design and systems thinking processes. Students understand that progress in the development of digital solutions is driven by people and their needs.

Learning in Digital Solutions provides students with opportunities to develop, generate and repurpose solutions that are relevant in a world where data and digital realms are transforming entertainment, education, business, manufacturing and many other industries. Australia's workforce and economy requires people who are able to collaborate, use creativity to be innovative and entrepreneurial, and transform traditional approaches in exciting new ways.

By using the problem-based learning framework, students develop confidence in dealing with complexity, as well as tolerance for ambiguity and persistence in working with difficult problems that may have many solutions. Students are able to communicate and work with others in order to achieve a common goal or solution. Students write computer programs to generate digital solutions that use data; require interactions with users and within systems; and affect people, the economy and environments. Solutions are generated using combinations of readily available hardware and software development environments, code libraries or specific instructions provided through programming. Some examples of digital solutions include instructions for a robotic system, an instructional game, a productivity application, products featuring interactive data, animations and websites.

Digital Solutions prepares students for a range of careers in a variety of digital contexts. It develops thinking skills that are relevant for digital and non-digital real-world challenges. It prepares them to be successful in a wide range of careers and provides them with skills to engage in and improve the society in which we work and play. Digital Solutions develops the 21st century skills of critical and creative thinking, communication, collaboration and teamwork, personal and social skills, and information and communication technologies (ICT) skills that are critical to students' success in further education and life.

Pathways

A course of study in Digital Solutions can establish a basis for further education and employment in the fields of science, technologies, engineering and mathematics.

Objectives

By the conclusion of the course of study, students will:

- recognise and describe elements, components, principles and processes
- symbolise and explain information, ideas and interrelationships
- analyse problems and information
- determine solution requirements and criteria
- synthesise information and ideas to determine possible digital solutions
- generate components of the digital solution
- evaluate impacts, components and solutions against criteria to make refinements and justified recommendations
- make decisions about and use mode-appropriate features, language and conventions for particular purposes and contexts.

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Creating with code <ul style="list-style-type: none"> Understanding digital problems User experiences and interfaces Algorithms and programming techniques Programmed solutions 	Application and data solutions <ul style="list-style-type: none"> Data-driven problems and solution requirements Data and programming techniques Prototype data solutions 	Digital innovation <ul style="list-style-type: none"> Interactions between users, data and digital systems Real-world problems and solution requirements Innovative digital solutions 	Digital impacts <ul style="list-style-type: none"> Digital methods for exchanging data Complex digital data exchange problems and solution requirements Prototype digital data exchanges

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1):	25%	Summative internal assessment 3 (IA3):	25%
<ul style="list-style-type: none"> Technical proposal 		<ul style="list-style-type: none"> Digital solution 	
Summative internal assessment 2 (IA2):	25%	Summative external assessment (EA):	25%
<ul style="list-style-type: none"> Digital solution 		<ul style="list-style-type: none"> Examination — combination response 	

Prerequisites

Students must have achieved at least a 'C' in Year 10 English.

Recommended

At least a 'C' in Year 10 Digital Technology is highly recommended.

Early Childhood Studies

Applied senior subject – max 4 QCE credits

The first five years of life are critical in shaping growth and development, relationships, wellbeing and learning. The early years can have a significant influence on an individual's accomplishments in family, school and community life. Quality early childhood education and care support children to develop into confident, independent and caring adults.

Early Childhood Studies focuses on students learning about children aged from birth to five years through early childhood education and care. While early childhood learning can involve many different approaches, this subject focuses on the significance of play to a child's development. Play-based learning involves opportunities in which children explore, imagine, investigate and engage in purposeful and meaningful experiences to make sense of their world.

The course of study involves learning about ideas related to the fundamentals and industry practices in early childhood learning. Investigating how children grow, interact, develop and learn enables students to effectively interact with children and positively influence their development. Units are implemented to support the development of children, with a focus on play and creativity, literacy and numeracy skills, wellbeing, health and safety, and indoor and outdoor learning environments. Throughout the course of study, students make decisions and work individually and with others.

Students examine the interrelatedness of the fundamentals and practices of early childhood learning. They plan, implement and evaluate play-based learning activities responsive to the needs of children as well as exploring contexts in early childhood learning. This enables students to develop understanding of the multifaceted, diverse and significant nature of early childhood learning.

Students have opportunities to learn about the childcare industry, such as the roles and responsibilities of workers in early childhood education and care services. Opportunities to interact with children and staff in early childhood education and care services would develop their skills and improve their readiness for future studies or the workplace. Through interacting with children, students have opportunities to experience the important role early childhood educators play in promoting child development and wellbeing.

Pathways

A course of study in Early Childhood Studies can establish a basis for further education and employment in health, community services and education. Work opportunities exist as early childhood educators, teacher's aides or assistants in a range of early childhood contexts.

Objectives

By the conclusion of the course of study, students should:

- investigate the fundamentals and practices of early childhood learning
- plan learning activities
- implement learning activities
- evaluate learning activities.

Structure

Early Childhood Studies is a four-unit course of study. This syllabus contains six QCAA-developed units as options for schools to select from to develop their course of study.

Unit 1 – Children’s development	Unit 2 – Indoor and outdoor environments
<p>Students:</p> <ul style="list-style-type: none"> learn about practices to support development of children, identifying the influences on development and ways to promote development according to children's needs plan and implement active play-based learning activities to support the individual needs of children in early childhood evaluate the effectiveness of active play-based learning activities 	<p>Students:</p> <ul style="list-style-type: none"> learn about practices to encourage age-appropriate indoor and outdoor learning environments to support children's needs plan and implement active play-based learning activities to support the individual needs of children in early childhood evaluate the effectiveness of active play-based learning activities.
Unit 3 – Play and creativity	Unit 4 – Literacy and numeracy
<p>Students:</p> <ul style="list-style-type: none"> investigate ways that children explore, imagine and engage in purposeful and meaningful experiences through play and creativity plan and implement learning activities involving play or creativity evaluate the effectiveness of active play-based learning activities. 	<p>Students:</p> <ul style="list-style-type: none"> learn about practices that can be implemented to facilitate early childhood learning through active play-based activities that are responsive to children's needs to enhance literacy and numeracy plan and implement activities to support the individual needs of children in early childhood evaluate the effectiveness of active play-based learning activities.

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Early Childhood Studies are:

Technique	Description	Response requirements
Investigation	Students investigate fundamentals and practices to devise and evaluate the effectiveness of a play-based learning activity.	<p>Planning and evaluation</p> <p>Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media</p>
Project	Students investigate fundamentals and practices to devise, implement and evaluate the effectiveness of a play-based learning activity.	<p>Play-based learning activity</p> <p>Implementation of activity: up to 5 minutes</p> <p>Planning and evaluation</p> <p>Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media</p>

Industrial Graphics Skills – Engineering Pathways

Applied senior subject – max 2 QCE credits (Year 11)

Technologies are an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. In an increasingly technological and complex world, it is important to develop the knowledge, understanding and skills associated with traditional and contemporary tools and materials used by Australian manufacturing industries to produce products. The manufacturing industry transforms raw materials into products wanted by society. This adds value for both enterprises and consumers. Australia has strong manufacturing industries that continue to provide employment opportunities.

Industrial Graphics Skills includes the study of drafting industry practices and production processes through students' application in, and through a variety of industry-related learning contexts. Industry practices are used by drafting enterprises to manage production processes and the associated manufacture or construction of products from raw materials. Production processes include the drafting skills and procedures required to produce industry-specific technical drawings and graphical representations. Students engage in applied learning to demonstrate knowledge and skills in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences, students learn to meet client expectations of drawing standards.

Applied learning supports students' development of transferable 21st century, literacy and numeracy skills relevant to future employment opportunities in the building and construction, drafting, engineering and furnishing industrial sectors. Students learn to interpret drawings and technical information, and select and demonstrate manual and computerised drafting skills and procedures in relation to production processes. The majority of learning is done through drafting tasks that relate to business and industry. They work with each other to solve problems and complete practical work.

Pathways

A course of study in Industrial Graphics Skills can establish a basis for further education and employment in manufacturing industries. Employment opportunities may be found in the industry areas of aero skills, automotive, building and construction, engineering, furnishing, industrial graphics and plastics.

At Wynnum, students will complete the Applied subject in year 11. In Year 12, they complete the Certificate course MEM20422 Certificate II in Engineering Pathways. This provides students with a broader base of knowledge and skills for their chosen pathway/s.

Objectives

By the conclusion of the course of study, students should:

- demonstrate practices, skills and procedures
- interpret drawings and technical information
- select practices, skills and procedures
- sequence processes
- evaluate skills, procedures and products
- adapt plans, skills and procedures.

Structure

Industrial Graphics Skills is a four-unit course of study over 2 years. At Wynnum SHS, students complete only 2 units in Year 11 to provide a foundation for the Certificate in Engineering Pathways course in Year 12:

Unit 1: Computer-aided manufacturing drafting

Unit 2: Graphics for the engineering industry

Subject pathway	Year 11	Year 12
Engineering	Industrial Graphics Skills	MEM20422 Certificate II in Engineering Pathways *see also VET for full description of this certificate

Unit 1 – Computer-aided manufacturing drafting	Unit 2 – Graphics for the engineering industry
<p>Students:</p> <ul style="list-style-type: none"> learn to interpret client briefs and technical information evaluate, make decisions about and adapt drafting plans, and production skills and procedures, and drawings, with the knowledge that the quality of the manufactured output depends on the quality of the drawing communicate details to manufacturing enterprises. 	<p>Students:</p> <ul style="list-style-type: none"> learn to interpret client briefs and technical information provided by drafting office line managers, tradespeople and engineers draft drawings to specified industry standards make decisions to evaluate and adapt drafting production processes and drawings with the knowledge that the quality of drawings depends on meeting the appropriate industry standard.

Assessment

For Industrial Graphic Skills, assessment from two units is used to determine exit results. Students' results are reported using an A-E standard. Each unit is assessed using practical demonstration and project work.

Pathway	Practical demonstration	Project
Engineering	<p>Practical demonstration: The skills and procedures used in 3–5 production processes</p> <p>Documentation Multimodal (at least two modes delivered at the same time): up to 3 minutes, drawings on up to 3 A3 pages supported by written or spoken notes, or equivalent digital media</p>	<p>Technical drawings Product: the skills and procedures in 5–7 production processes</p> <p>Manufacturing process Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media</p>

Certificate II in Engineering Pathways (MEM20422)

Vocational education subject (Year 12 only) – max 4 QCE credits

After the completion of Industrial Graphics Skills – Engineering Pathways in Year 11

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification prepares students to perform basic engineering skills and knowledge in an engineering workshop context under direct supervision. Job roles include metal machinist and welder.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a one-year course delivered over 2 years in Years 11 and 12 on site at Wynnum State High School in conjunction with the Applied subject, Industrial Technology Skills – Engineering Pathways.

Course units

To attain a MEM20422, 12 units of competency must be achieved:

Unit code	Title
MEM13015	Work safely and effectively in manufacturing and engineering
MEMPE005	Develop a career plan for the engineering and manufacturing industries
MEMPE006	Undertake a basic engineering project
MSMENV272	Participate in environmentally sustainable work practices
MEM11011	Undertake manual handling
MEM16006	Organise and communicate information
MEM16008	Interact with computing technology
MEM18001	Use hand tools
MEM18002	Use power tools/handheld operations
MEMPE001	Use engineering workshop machines
MEMPE002	Use electric welding machines
MEMPE003	Use oxy-acetylene and soldering equipment

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 12 units of competency will be awarded a Qualification and a record of results. Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning
- online training

Fees

There are no additional fees for this course other than participating in the Student Resources Scheme.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in an engineering workshop as closely as possible.

Assessment techniques include:

- observation and questioning
- folios of work
- projects
- written and practical tasks.

Work placement

Students are provided with the opportunity to do structured workplace learning, where they could work in a real engineering workshop environment.

Pathways

This qualification may articulate into:

- MEM30119 Certificate III in Engineering
- MEM40119 Certificate IV in Engineering
- work within an engineering business or organisation.

See other financial qualifications at training.gov.au

Certificate II in Applied Digital Technologies (ICT20120)

Vocational education subject – max 4 QCE credits

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification prepares students to perform basic ICT skills and knowledge in any ICT/business context under direct supervision. Job roles include ICT designer/technician support roles.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a two-year course delivered in Years 11 and 12 on site a Wynnum State High School.

Course units

To attain a ICT20120, 12 units of competency must be achieved:

Unit code	Title
BSBSUS211	Participate in sustainable work practices
BSBTEC202	Use digital technologies to communicate in a work environment
BSBWHS211	Contribute to health and safety of self and others
ICTICT213	Use computer operating systems and hardware
ICTICT214	Operate application software packages
ICTICT215	Operate digital media technology packages
ICTICT223	Install software packages
ICTICT224	Integrate commercial computing packages
ICTICT216	Design and create basic organisational documents
CUADIG211	Maintain interactive content
CUADIG212	Develop digital imaging skills
CUADIG303	Produce and prepare photo images
BSBSUS211	Participate in sustainable work practices

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 12 units of competency will be awarded a Qualification and a record of results.

Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning
- online training

Fees

There are no additional costs involved in this course other than participating in the Student Resource Scheme.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in an ICT environment as closely as possible.

Assessment techniques include:

- observation
- folios of work
- questioning
- projects
- written and practical tasks.

Work placement

Students are provided with the opportunity to do structured workplace learning, where they could work in a real office/ICT environment.

Pathways

This qualification may articulate into:

- ICT30120 Certificate III in Information Technology
- ICT40120 Certificate IV in Information Technology
- work within an ICT technical/business/office administration work environment.

See other financial qualifications at training.gov.au

Certificate II in Furniture Making Pathways (MSF20522)

Vocational education subject (Year 11 only) – max 4 QCE credits

This is followed by CPC20220 Certificate II in Construction Pathways in Year 12

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification prepares students to perform furniture making tasks which will enhance the graduates' entry-level employment prospects for apprenticeships, traineeships or general employment in a furniture manufacturing environment or related workplace.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a two-year course delivered in Years 11 and 12 on site a Wynnum State High School.

Course units

To attain a MSF20522, 11 units of competency must be achieved:

Unit code	Title
MSFFP2020	Undertake a basic furniture making project
MSFFP2017	Develop a career plan for the furnishing industry
MSFGN2001	Make measurements and calculations
MSMENV272	Participate in environmentally sustainable work practices
MSMPC1103	Demonstrate care and apply safe practices at work
MSFFM2013	Use furniture making sector hand and power tools
MSFFM2014	Select and apply hardware
MSFFP2019	Assemble furnishing products
MSFFP2012	Join furnishing materials
MSFGN2004	Produce simple scale drawings by hand
MSMSUP1101	Adapt to work in industry

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 11 units of competency will be awarded a Qualification and a record of results.

Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning
- online training

Fees

There are no additional costs involved in this course other than participating in the Student Resource Scheme.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in a furniture making workshop as closely as possible.

Assessment techniques include:

- observation
- folios of work
- questioning
- projects
- written and practical tasks.

Work placement

Students are provided with the opportunity to do structured workplace learning, where they could work in a real furniture making environment.

Pathways

This qualification may articulate into:

- MSF30122 Certificate III in Furniture Finishing
- MSF30322 Certificate III in Cabinet Making and Timber Technology – trade qualification
- MSF40222 Certificate IV in Furniture Design and Manufacturing
- work within the furnishing industry

See other financial qualifications at training.gov.au

Certificate II in Construction Pathways (CPC20220)

Vocational education subject (Year 12 only) – max 4 QCE credits

After the completion of MSF20522 Certificate II in Furniture Making Pathways in Year 11

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification prepares students to perform basic construction skills and knowledge in a construction context under direct supervision. Job roles include carpenter, builder and shop fitter.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a one-year course delivered over 2 years in Years 11 and 12 on site at Wynnum State High School in conjunction with the Applied subject, Industrial Technology Skills – Construction Pathways.

Course units

To attain a CPC20220, 11 units of competency must be achieved:

Unit code	Title
CPCCCM1012	Work effectively and sustainably in the construction industry
CPCCCM1013	Plan and organise work
CPCCCM1015	Carry out measurements and calculations
CPCCVE1011	Undertake a basic construction project
CPCWHS2001	Apply WHS requirements policies and procedures in the construction industry
CPCCCA2002	Use carpentry tools and equipment
CPCCCA2011	Handle carpentry materials
CPCCCM1011	Undertake basic estimation and costing
CPCCCM2006	Apply basic levelling procedures
CPCCCM2009	Carry out basic demolition
CPCWHS1001	Prepare to work safely in the construction industry

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 11 units of competency will be awarded a Qualification and a record of results.

Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning
- online training

Fees

There are no additional costs involved in this course other than participating in the Student Resource Scheme.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in the construction industry as closely as possible.

Assessment techniques include:

- observation
- folios of work
- questioning
- projects
- written and practical tasks.

Work placement

Students are provided with the opportunity to do structured workplace learning, where they could work in a real construction workshop environment.

Pathways

This qualification may articulate into:

- CPC30220 Certificate III in Carpentry - trade qualification
- CPC40110 Certificate IV in Building and Construction
- work within the construction industry

See other financial qualifications at training.gov.au

Certificate III in Hospitality (SIT30622)

Vocational education subject – max 8 QCE credits

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification prepares students to perform basic hospitality skills and knowledge in a cafe context under direct supervision. Job roles include Food and Beverage service.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a two-year course delivered in Years 11 and 12 on site a Wynnum State High School.

Course units

To attain a SIT30622, 15 units of competency must be achieved:

Unit code	Title
SITXFSA005	Use hygienic practices for food safety
SITHIND008	Work effectively in hospitality service
SITXHRM007	Coach others in job skills
SITHIND006	Source and use information on the hospitality industry
SITXCCS014	Provide service to customers
SITXWHS005	Participate in safe work practices
SITXCOM007	Show social and cultural sensitivity
SITHFAB0025	Prepare and serve espresso coffee
SITXFIN007	Process financial transactions
SITHCCC0024	Prepare and present simple dishes
SITHKOP009	Clean kitchen premises and equipment
SITHFAB0021	Provide responsible service of alcohol
TLIE0009	Carry out basic workplace calculations
SITXFSA006	Participate in safe food handling
SITHFAB024	Prepare and serve non-alcoholic beverages

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 12 units of competency will be awarded a Qualification and a record of results.

Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning
- online training

Fees

There is an additional fee of \$200/year (in addition to the Student Resource Scheme) for this course to cover costs of practical cooking activities.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in a cafe as closely as possible.

Assessment techniques include:

- observation
- folios of work
- questioning
- projects
- written and practical tasks.

Work placement

Students participate in running Railway Café at Wynnum SHS to complete their shifts. They are rostered on for a week at a time and complete a range of function work as well. They are required to complete at least 36 shifts

Pathways

This qualification may articulate into:

- SIT40422 Certificate IV in Hospitality
- SIT50422 Diploma of Hospitality Management
- work within a hospitality business or organisation.

See other financial qualifications at training.gov.au

Certificate III in School Based Education Support (CHC30221)

Vocational education subject – max 8 QCE credits

Registered Training Organisation

Wynnum State High School (RTO Number: 30118)

Qualification description

This qualification reflects the role of workers who assist teachers and support student learning in a range of classroom settings. They complete general administrative tasks as well as activities to support students with their learning under the guidance of a teacher or other educational professional.

Refer to training.gov.au for specific information about the qualification.

Entry requirements

There are no entry requirements for this qualification.

Duration and location

This is a two-year course delivered in Years 11 and 12 on site a Wynnum State High School.

Course units

To attain a CHC30221, 14 units of competency must be achieved:

Unit code	Title
CHCDIV001	Work with diverse people
CHCEDS033	Meet legal and ethical obligations in an education support environment
CHCEDS034	Contribute to the planning and implementation of educational programs
CHCEDS035	Contribute to student education in all developmental domains
CHCEDS036	Support the development of literacy and oral language skills
CHCEDS037	Support the development of numeracy skills
CHCEDS057	Support students with additional needs in the classroom
CHCEDS059	Contribute to the health, safety and wellbeing of students
CHCEDS060	Work effectively with students and colleagues
CHCEDS061	Support responsible student behaviour
CHCEDS048	Work with students in need of additional learning support
CHCECE054	Encourage understanding of Aboriginal and/or Torres Strait Islander peoples' cultures
CHCEDS042	Provide support for e-learning
CHCEDS056	Provide support to students with autism spectrum disorder

RTO obligation

The RTO guarantees that the student will be provided with every opportunity to complete the qualification. We do not guarantee employment upon completion of this qualification.

Students who are deemed competent in all 14 units of competency will be awarded a Qualification and a record of results. Students who achieve at least one unit of competency (but not the full qualification) will receive a Statement of Attainment.

Delivery modes

A range of delivery modes will be used during the teaching and learning of this qualification. These include:

- face-to-face instruction
- work-based learning
- guided learning
- online training

Fees

There are no additional costs involved in this course other than participating in the Student Resource Scheme.

Assessment

Assessment is competency based and completed in a simulated business environment.

Units of competency are clustered and assessed in this way to replicate what occurs in an educational environment as closely as possible.

Assessment techniques include:

- observation
- folios of work
- questioning
- projects
- written and practical tasks.

Work placement

Students must complete 100 hours of work in a classroom environment to achieve this qualification. This is organised by the school.

Pathways

This qualification may articulate into:

- CHC40221 Certificate IV in School Based Education Support.
- entry level work as a teacher aide.

See other financial qualifications at training.gov.au

Recommended

It is recommended that a student achieve at least a 'C' in Year 10 English and a 'C' in Year 10 Maths.